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MODEL AERONAUTIC YEAR BOOK ${ }_{\text {by Frank Zaic }}$


# 1964-65 <br> MODEL AERONAUTIC YEAR BOOK 

Edited by
Frank Zaic


MODEL AERONAUTIC PUBLICATIONS

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## To BOB CLARY <br> Originator of Microfilm

All of us who build and fly model planes have a common heritage. Heritage which harks back into time when the first man defied gravity by tossing a leaf over a cliff and watched it join the eagles above.

## Frank Zaic

September, 1965
Northridge, Calif.

## YOUR LIFETIME COMPANION

## Carl W. Hermes <br> Bremerton, Wash.

I have thought quite a bit about your question, "What is there for the FAI flyers who feel they have had it ?" I feel the first thing that has to be done is define just exactly who you are referring to. I know that I find myself with considerably less enthusiasm for Wakefield today than I had 10 years ago. I think this is generally true as you grow older. In fact when you think back you can remember dozens of flyers who we never hear from today. I feel that it is this group (if you want to call them that) who really have "had it" in the ultimate sense of the word. But I am sure it is not this category that we want to talk about. I feel it is more like the guy who remains pretty dormant most of the year insofar as model building is concerned, but given a situation involving the first breath of spring and the word that the eliminations have been scheduled, feels the old stirring.

Normally there is no workshop so he finds himself with no place to spread out a clean piece of paper, check the stock and get started on something. He does, however, find himself with a tremendous urge to get something in the air . . . of course this something has to be potentially the world's greatest Wakefield or it's not worth fooling with. It has to have at least one new idea incorporated in it whether it be a new prop assembly or method of securing the rear end of the motor. When I find myself in this position, I guess what I would really like to do is come up with something that would provide a step increase in the Wakefield performance.

So here I am full of enthusiasm, ideas, nothing but a lot of sketches on paper and no place to hack balsa. Whatever I came up with was going to have to be simple and not require too much construction time. The Olympias were built on kitchen tables, etc. and being of fairly conventional construction had to remain pinned down for extended periods of time. This naturally imposed a tremendous strain on the family relationships; therefore, the problem at hand was twofold - one, to build an outstanding model and second, to be able to build it quickly and in a manner that would keep to a minimum the impact on the household. I had been particularly impressed with Ericson's Nordic winner and thought that all balsa might be the answer. The idea of building a Wakefield "in the air" ala hand-launched glider was rather intriguing and I thought there might be others in the same situation I am who would be interested.

Lately I had been fiddling with ideas to reduce the camber of the airfoil during the initial high torque portion of the motor run. An all balsa wing lent itself nicely to 3 hinged sections for the variable camber idea. The sections could be laid out and all of the carving and sanding could be done on a flat board just about anywhere.

As you know, Frank, we now live out in the country just north of Bremerton, Washington and the place where we live is located on a fairly good sized bay with a little town of about 800 people on the opposite shore. Beyond this are the Olympic mountains which make for quite a picturesque setting. On many Sunday afternoons Norma and I will walk down to the beach and I'll sit and sand a wing or hack out a prop for a couple of hours while she goes and pokes at clams and chases seagulls. Since no cutting or sanding is allowed in the house, if you plan the work properly you can set it up so that all of this can be done out of doors. There is an old barn on the property here where I have set up an old box as a workbench. The door faces a primeval woods and the whole setting is extremely conducive to soothing the jangled nerves of the work week. I have an FM portable providing the proper background music. I guess it was back in the old days at Jasco when I learned that a little Mozart or Wagner was important in providing the proper setting for creative thought.

Of course through all this you must remember that I am developing a Wakefield that is going to climb higher and come down slower than any other that has ever been built. It is also going to be capable of being carved out in 2 weekends. When you lose one you suffer no more pain than that associated with the loss of a hand-launched glider. One of the problems of flying an intricately constructed model in competition is that you tend to hold back for fear of tearing it up or losing it. This feeling will clobber you every time! Contest models should be built with no emotional involvement in any one of them, only with the basic design.

I must admit now that the all balsa job will never particularly cause the Bilgi's and Kneeland's to lose any sleep. It has turned out to be a rather nice little Wakefield that could be worked up into something fairly good. The important thing is that it involved a lot of creative effort and I enjoyed every minute of building and testing it.

So I guess when it comes to being the demon FAI flyer who attends every contest within a 700 mile radius and spends evenings and all weekends building or flying, I guess you'd say I too have "had it". Other obligations certainly assume a higher priority. On the other hand I think I have found something in the hobby that I haven't always seen. I am treating it as a hobby and not as the beginning and end of everything. So my suggestions, Frank, for the guys who also have had it, so to speak, are to sit down, think over what could be done to improve the "state of the art", forget the old tried and true methods and start with a fresh approach. Let the ideas come fast - don't stew about them too long however - get something three dimensional worked out and see what it looks like for real. I think perhaps the guys who are in the category are entering on one of the nicest phases of this activity - that is the opportunity to do creative work without the extreme pressure of maintaining a "reputation" on the contest field. I remember what you said at the beginning of the ' 61 yearbook . . . something to the effect that by now many of us have realized that we have an ejoyable and lifetime hobby; therefore let us treat it as we would a lifetime companion.

I mentioned earlier some experiments with changing the camber during the initial portion of the motor run. This idea is not new, of course, but I have never seen it applied to rubber models. What started me on this thing was the fact that the adjustment of the Wakefield always seemed to be a compromise between the high power of the initial burst and the medium power of the cruise. Actually it appears that almost half the total energy stored in the rubber is released in the first 5 or 10 seconds of the motor run. Often this period is something that we feel we just must get the model through so it can end up flying normally. If you do control it with down thrust, you generally end up with the model being under elevated for the cruise portion of the motor run. So this led me to wonder what would happen if I hinged the trailing edges on one of the old Olympias and somehow rigged it up to the timer - the idea being to hold it in a reflex position for say 10 seconds and then let it drop back to normal for the remainder of the flight.

The idea worked just fine except that due to the turn characteristics of the particular model I could only use the left trailing edge in this manner. Putting both trailing edges in the reflex position threw the model into a vicious right bank at the beginning of the flight. So rather than fool with retrimming the model I decided to stay with just the left side. This worked perfectly. I was able to reduce the amount of down thrust by $50 \%$ thereby improving the latter portion of the climb.

The beautiful part, however, was the way the model handled with the first burst of torque. It would climb almost straight up with no turn for about 5 or 6 seconds and then gradually veer off to the right into its normal climb. The surprising thing was that I had to set the timer for about 3 seconds rather than the 10 I had originally anticipated. Response of the model at this point in its flight was extremely sluggish and it took about 5 seconds for it to figure out that its airfoil had been changed. Hinging the trailing edges also gave me the opportunity to experiment with deflection and I found that the climb was considerably improved with a slight degree of flap.

As part of this project I also figured out a way to use a standard Tatone DT timer to trip the flap at 3 seconds and still give you a means of dethermalizing the model at various times. My original arrangement was simply adding another trigger to the face of the timer located at a position that would allow it to trip 3 seconds after you released the timer for a 3 minute flight. The only problem with this was that you could never set the timer for less than 3 minutes. I am enclosing a sketch of the final modification which allows you complete flexibility in both flap trigger and DT setting. This could also be used very nicely in power to eliminate the need for two timers (John will shoot me).


Since this all worked out so well I thought I would go all the way and build a wing with both leading and trailing edges movable. This would allow you to start out with a flat section or even convex airfoil which would later miraculously transform into the latest Benedek. I must also admit that I was additionally inspired while sitting in a Boeing 727 looking out the window and watching the amazing wing come unglued for landing. Frankly to-date I have not completely explored the idea. I simply ran out of propellers. Remember you are trying to observe the flight characteristics of this thing under full power and you end up with many pile-ins. Also I had under estimated the air loads that would be imposed on this little structure during the initial burst with the result that my linkage and mechanisms were a little too flimsy and I ended up with some rather continuous flapping. I must admit I became rather discouraged at this point and decided to glue the whole wing together, stick on my last remaining prop and try my hand at a local contest that was coming up in Tacoma. Meanwhile back to the beach and the seagulls and more prop carving !

I am enclosing a sketch of the all-balsa job. It is fairly straight forward. The flat center section was used primarily to simplify the flapping arrangement. I was also curious to see how little dihedral I could get away with. The amount shown is more than adequate. Needless to say, the wood for the wing and tail must be the lightest that you can lay your hands on.

The bolt-on arrangement seems the logical choice for the wing due to its very soft leading and trailing edges. This idea is not new but it was the first time I had seen it applied to a Wakefield and surprisingly enough it worked out extremely well. The model has headed straight down, sideways and cartwheeled without any damage to

the wing or its attachment. The strip of sandpaper on the wing and the Pirelli contact-cemented to the wing mount provide a firm attachment but one that moves very easily with a high shock load. The first time I ever saw this was on a free flight power model by Paul Lindberg back in the 1937 Popular Aviation. The method is far superior to rubber bands although perhaps the most practical is the plug-in wires.

I don't think smooth curving of the lower camber would improve performance, so as you would notice it. It was made this way primarily for simplicity since the wing was made in 3 sections. The motor is wound from the rear. This is the logical way to do it since it eliminates all prop guards as well as having the propeller flapping in all directions when you are trying to wind in a 20 mile an hour gale. The only real problem is attaching the tail boom and timer string with a fully wound motor. I developed an outstanding design of a clip arrangement for snapping the boom on which didn't work worth a darn. So I am back to lashing a rubber band on either side of the fuselage. The thin airfoil on the stabilizer appears to work well. I was trying to see how much I could reduce the drag and still maintain stability. The fin on the bottom seems to make the model want to go to the right under power. In fact the glide is to the left via stab tilt and nothing else. With zero side thrust the model flies alsolutely straight ahead even under full power. A small amount of right thrust will take her around to the right rather nicely. I experimented with an unheard of left power climb but the model never could get into a good left circle.

In the past few years I have learned a bit more about Pirelli rubber. In one instance, I found that a particular batch had higher "first wind" energy output than succeeding ones. A 14 strands motor, without break-in, had a higher torque value than a 16 strand motor with a break-in. Number of possible turns were identical, 525 , with break at about 550 turns. Needless to say, the 14 strand motor was pretty well shot after one winding. - Test made with fish scale attached to handle of the winder and checked every 40 turns. - I now check every batch to find out if I can use it without any break-in.


## DESIGNING SAILWING MODELS

John Worth
Fairfax, Va.
Flex-wing, Parawing, Sailwing, Rogallo-Wing; they're all different name for the same thing - a super-simple aerodynamic concept with apparently great potential. The only reason for saying "apparently" is that there are many applications of the wing currently being developed, but none has as yet quite obtained the degree of success predicted for it. Still, we seem to be progressing rapidly on many fronts with flexible wings so that a fuller realization of promises seems to be just around the corner.

Those who are engaged in flexible wing research know how elusive turning that corner can be - despite much general effort in recent years, there is still a surprising amount of art involved. So, even though there is being gradually accumulated a considerable amount of data which is putting more and more science into the picture, right now there is still enough mystery to offer anyone a chance to become an overnight expert through practical experiment rather than slide rule manipulation.

Flexible wings are deceptively simple. Structurally, they are the next thing to a parachute in simplicity. Aerodynamically, however, they require consideration of a number of factors which must be carefully mixed together for achievement of a successful flying machine. The mixing process can become quite complex, for the factors interact to such a degree that many seemingly simple variations can produce complications entirely unexpected unless an appreciation is developed for what is involved.

One approach can save a lot of time, effort and aggravation. This is to accept a basic and proved configuration as a short-cut to learning principles and obtaining quick progress. This approach provides rules of thumb which can be easily applied for almost instant success. However, it should be kept in mind that there are many approaches and variations of the flexible wing concept and that there is a vast area of experimentation possible to progress beyond the basic configuration.

Let's dig right into the proved area. Take three equal length rods or tubes, join them all at one end by a common pivot to form an arrowhead, then spread the opposite ends fanwise so that there is a 45 degree angle between each pair. Thus, as shown in Fig. 1, you have the outer members 90 degrees apart - they provide the leading edges of the wing while the center member acts as a keel.

This arrowhead also provides the pattern shape for a cloth or plastic wing skin, or membrane. Simply lay the material over the wing frame and tape or glue it along the length of each member. Note that the material is straight across from the rear end of each leading edge to the rear end of the keel.


What kind of materials are suitable for a typical model flexible wing ? For the frame, use most any kind of rigid tubing or rod aluminum tubing or hardened dowel is good. What is needed is a good combination of lightness, rigidity, and strength (balsa is shy on the strength requirement). A rough guide for material size is to have a member diameter of about 1 percent of its length: for a $25^{\prime \prime}$ long wing, this would be $1 / 4^{\prime \prime}$ dia. Vary to the nearest stock size according to the strength and weight available.

The membrane should be non-porous for best efficiency. There are many suitable plastics such as polyethylene; however, predoped silk, nylon or tissue can be satisfactory. Plastic films, however, are ready to use, cheap, easily attached and repaired with tape.

So far, we have described a flat wing, but it needs to be contoured for actual use, in order to provide stability. The leading edges should be swept back further from the flat layout positions so that the included angle between them is 80 degrees. This provides an optimum wing shape for both stability and lift - the more sweep, the greater the stability - but with reducing effective lift. The effect of increased sweep is to trade projected wing area for side area (see examples in Fig. 2). A couple of degrees either side of 80 are acceptable - flight loads will distort the shape anyway.


Some sort of cross-bar should now be added to maintain the sweep angle in flight. As indicated by Fig. 3, this can take several forms and may be located from $1 / 4$ to $1 / 2$ way back along the keel - no need to go any further back. The bar can be of the same material as the wing members or of similar cross-section, perhaps even music wire, just so it is rigid enough to take compression loads - the wing will tend to squeeze together in flight.


One important point: the distance between the keel and wing tips should be equal (at least initially), assuming a perfectly symetrical wing for straight flight. Small amounts of sweep angle differences can have great effect on model trim. In other words, it doesn't take much change in wing sweep, comparing one half of the wing with the other, to make a noticeable difference in turn adjustmenta couple of degrees difference is effective.
C.G. location is the key to proper flexible wing flight. Where conventional aircraft are concerned mostly with horizontal c.g. location, the flexible wing involves both the vertical and horizontal locations to a greater degree. To some extent, one can be traded for the other. Thus, a lower c.g. acts like a further forward c.g. and vice versa. Also, the vertical location has a great effect on stability and control.

The c.g. factors are shown in Fig. 4. The shaded area indicates the the desirable region of c.g. location for good trim. Note that a c.g. position near where the diagonal lines meet produces instability or lack of natural tendency for the wing to right itself when disturbed.

The desirable c.g. area is well below the wing structure - 20 percent or more of keel length below the keel. This means that some weight in structure or ballast needs to be carried below the wing itself. For the rest of the discussion, it will be assumed that you have some sort of framework or suspension system to provide the ballast below the wing frame. It should be at least equal to the wing weight (if in doubt, add more !). If the c.g. is too close to the top of the shaded area, it takes very little horizontal movement to change from nose heavy to tail heavy trim. This suggests two points: 1)

"KEEL LENGTH"BASED ON WING LAYOUT OF FIG./. C.G. SHOULD BE ATLEAST $10 \%$ OF "K.L. 'BELOW WING. "IDEAL"C. G. IS RELATIVE. COMPRUMISE BETWEEN STABILITY \& CONTROLLABILITY. ( $1 / 3$ K.L" BELOW WING, $1 / 2$ "K.L. "AFT, WITH WING KEEL HORIZONTAL.)
a high c.g. makes horizontal location critical. 2) a high c.g. makes for easier control since it takes less c.g. movement to obtain a trim change.
This, in turn, suggests that, for a non-controlled model (free flight), if the c.g. is kept well below the keel, adjustments are less touchy. How far below? It's not critical - from 25 to 100 percent of keel length is reasonable (in all such measurements, we are assuming that the keel is horizontal).

But, for a controlled model, too low a c.g. may require excessive control deflection or power - raise it to produce a more responsive control system.
To find the optimum point of control effectiveness, experiment with raising or lowering the c.g. But, to maintain pitch trim, remember to move the c.g. diagonally along the inclination line of the shaded area. This is necessary because raising the c.g. is also like moving it aft while lowering it is like moving it forward. So, your control system can either move the c.g. vertically or horizontally, or both!

How to measure c.g.: A simple method is to let the model be suspended right side up with the wing keel resting on your finger. Shift fore and aft until the keel is levelled horizontally and note the location. A good starting point for c.g. trim is to balance the model thus at 50 percent of the keel length - add weight or redistribute as necessary to obtain this.


Remember that it is generally preferable to add any weight below the wing structure itself. How far below requires finding the vertical c.g. location. One way is to suspend the wing from the nose while noting where a downward extension of a vertical line from the suspension point intersects a perpendicular line through the wing keel balance point (see Fig. 5). The intersection should be no less than 10 percent of the keel length below the keel, preferably 25 percent or more. Adjust ballast by trial and error until the vertical c.g. location is acceptable.

Keep in mind that a little weight carried further down is just as effective as more weight not quite so low, so you may be able to get proper vertical c.g. without excessive total weight increase by either lowering existing weights or adding weight at the lowest point practical (example: heavier wheels or landing gear).

Glide testing: When you have the c.g. in the shaded area (of Fig. 4 , hand glide tests of the model are helpful in providing final c.g. trimming. This is done just like with conventional models except that the large wing surface area and ungainly structure is trickier to handle. The launch must be made carefully, with as little angle of attack as practical - you need some positive angle to keep air
in the sail, but too much will result in ballooning or stalling. A number of gentle glides should be made until you are satisfied that the model has established its true gliding attitude. In a breeze, this may be tricky to determine because the drag of the model slows down the glide tremendously.

The true gliding angle at first may be a stall or a dive, depending upon the trim. The important thing is to be sure of what it is by several repeats, so as not to be fooled by the drag hiding the c.g. effect. It is often more satisfactory to hand-glide from a hill, so that the model has more vertical distance to settle into its actual glide path - but note that the glide of a flexible wing model is expected to be steeper than that of a conventional model; again due to drag. A gentle hill will minimize damage if trim is wrong; a steep hill will permit more vertical room for possible recovery. In any case, it helps to have tall grass to land in the first few tries.

Turn adjustments may be made in several ways. Moving one wing panel further outboard than the other will produce a turn to the narrow side (more projected wing area on outboard side, thus more lift). Wing tilt is another turn device. Either the entire wing may be tilted in relation to the fuselage or ballast, or the weight below the wing may be offset laterally to produce a side c.g. shift. One other trick, which is effectively the same as wing tilt, is to raise one wing tip or lower the other, or both.

Power tesing: In general, flex wings fly conventionally under power. The glide, however, is much steeper - like a conventional airplane with flaps down. This suggests that engine control may be used very effectively as an elevator or altitude control. Landings are best made under partial power so as to produce a conventional approach angle.

It is very practical for powered models to be trimmed by means of R.O.G. trials. In this case, it is wise to deliberately start out with excessive nose heaviness, so that a number of normal power takeoff attempts may be tried while gradually adjusting c.g. rearward and/or upward until the model lifts off gently.

During such takeoff trials, it is desirable to have the landing gear angle set so that the wing nose is inclined up slightly from horizontal; just enough to billow the wing cloth in a gentle breez or under normal forward speed in calm air. The model may be expected to lift off very quickly as the comparatively large wing develops tremendous lift when inflated.

With radio control, after the model is trimmed satisfactorily for flight, you may find it desirable to change the landing gear angle so that the wing stays at a negative angle on the ground until you give sufficient "up' to let the wing fill with air. The result is a non-lifting takeoff run to build up air speed, then a jump type takeoff!

A very important factor in takeoffs is landing gear alignment. With a great wing area comparatively high above the c.g., the model can easily be blown over by a gust of wind. It is very helpful to make several hand-pushes of the model (power off) directly into the wind, to determine tracking of the gear - the model must roll straight. An alternative, very desirable but an added complication, is to provide a pivoting type crosswind gear so that the wheels are free to trail freely even if the wind force on the wing blows the model sideways. The model then simply slides sideways as it takes off. Crosswind gear or not, four wheels are better than three, preferably with as much distance as possible between each pair laterally.

The rear wheels of a tricycle or quadracycle gear should be just behind the c.g., while the front wheels of a conventional two-plus tailwheel setup should be just forward of the c.g. In all cases, these arrangements permit easy rotation of the model in pitch during takeoff. Also, as mentioned previously, it is desirable for final model trim, to have the normal ground angle of the model set up so that the wing is at a negative angle. This is particularly important for landings so that, when the model touches down, it will kill the wing lift and prevent ballooning. With the comparatively large wing surface, the area exposed to wind can cause the model to be blown over if the lift is not dumped upon touchdown. This again favors a three or four wheeled gear as it is difficult to do with a tailwheel setup.

Hand launching a powered model is a little special. It mainly requires that the model be held in a side-tilted attitude with the nose slightly up. The idea is to let the wind blow into the bottom of the wing to hold the cloth inflated as the model is launched. Thus, the model is not launched directly into the wind, but just to one side. One or two-handed, the launch is like that for a handlaunched glider except that no great shove would be given. (This may stall the model.) There is a great lift available so a smooth easy launch is all that's usually necessary and the wind, if any, should be coming from your shoulder opposite the one nearest the model.

Engine thrust adjustment is all important. Ideally, it should pass right through the c.g. In some configurations, especially where the c.g. is considerably below the wing, the angle of thrust to wing member can produce a strange appearance. If the thrust line is very much off c.g., it can make for wild flying. For example, if the trust line passes much below the c.g. when the model is level, this produces a nose-up moment. This might not be bad except for the fact that, when the model rolls over into a bank, the nose-up moment wants to tighten the turn. In the case of a nose-down movement, the thrust tends to oppose a banked turn. Side thrust similarly can cause weird effects on pitch trim during rolls or banks. These actions are present in conventional models also, but with the typical flex wing, the c.g. is usually so far away from the center of drag that the reactions are multiplied much more than normal.

Control systems used to date have been of the weight shift and airflow deflection types or combinations of both. With weight shift, the mass below the wing is moved so as to displace the c.g. This is the brute force concept which is very simple but requires powerful control means. Air deflection uses conventional aircraft control surfaces which, when moved against the airstream, produce airload forces to push the model around.

Performance: The flexible wing model is capable of quite violent maneuvers. For instance, vertically banked figure eights, even loops, are easily achieved. But, there is a serious limiting factor that must be watched. The wing acts like a wing only so long as it maintains lift. Just like a sail on a boat, when the cloth luffs or loses its lift, it is just a limp rag. Thus, if the model should completely stall so that the mast drops to vertical and lift is lost, the model can be expected to tumble end-over-end or dive straight on down! Fortunately, this condition is not too easy to achieve and, in some cases, must be deliberately provoked, so it is usually easy to avoid.

All the foregoing may cause one to wonder why bother with flexible wings at all. The answer to this lies in the great sense of achievement and satisfaction that results from flexwing flight. The wing, all billowed out, is as graceful as that of a sail on a boat. The resemblance to a serene gull riding the air waves is immensely appealing. Also, the wing is new enough that the appearance of one on the flying field has tremendous crowd appeal. A flexible wing flying model is little more than a cordless kite and the attraction is magnetic.

The achievement of turning a rag and stick structure into a smooth flying machine has an inherent magic all its own. In addition, the wing is light, cheap, stable, has tremendous wing area for wingspan. It is easily folded for simple transportation and easily repaired. The only way to prove it is to try it yourself and the simplest way of all is to merely replace a conventional wing with a flexible wing of equal span. The simplicity of construction makes easy a quick try so that getting to the flight test stage is a snap. Yet, the intricacies of trim and the new learning involved provide a challenge that offsets any "it's too easy" attitude so that successful flight is an achievement nobody need sneer at.

## CHECK ON $6^{\circ}$ ANGLE OF ATTACK Byron Webber

After reading the 1951-52 Year Book, I built a probe on an eight foot glider to measure the angle of attack. I photographed the probe in slow motion in flight. Sure enough, it said SIX DEGREES at the best glide angle. I was looking at these films not long ago. It does not seem like ten years have passed since they were made. Anyway, it made me take a very close look at the rest of your work at that time and I have been a believer ever since.
As to the delay in studying your CIRCULAR AIRFLOW; I have been involved in the final stages of design of my full size home built plane. From the aerodynamical point of view, the full sized light plane is simpler than a free flight model. Structurally it can be a real engineering task.

## R/C DOUBLE DELTAS

## Bill Poythress

Saugerties, N. Y.
It all started in 1949 when we used to fly models at lunch time. Lack of storage space for larger aircraft and time to eat lunch and fly models, forced us to fly hand launched and catapult gliders. We tried to develop a catapult glider that would go way up, circle tightly and not stay up too long. If a ship did pick up a thermal, the lack of time eliminated any chance of chasing it. I thought that a Delta configuration might be just what we needed.

During this time I came across some data and descriptions of Delta wind tunnel models which were tested in Nazi Germany. This data intrigued me. I thought if I built a Delta planform catapult glider, I could get good altitude, and because of probable high sinking speed, would not experience too many fly-aways.

The first model had a 12 inch span with a 12 inch center chord and 36 square inch area. Figuring about $2 / 3$ of this area as effective lift, I had 24 sq. in. of wing and about 12 sq. in. of horizontal stabilizer. The wing was made of $1 / 4 \mathrm{in}$. sheet, but cemented and sanded down to an approximate air foil shape. The fuselage was a piece of yard stick 24 inches long, 6 inches of which extended forward of the wing apex to supply some forward side area and a place to put clay. The fuselage tapered to about $1 / 4 \times 1 / 4$ at the tail end and had a triangular vertical stabilized cemented to the top of it (Sketch \#1).

Subsequent test gliding showed the need for warping the trailing edge "up" to obtain stability on the pitch axis. After many "on and off" of the clay, I discovered that the C.G. position on this configuration is very critical, as little as $1 / 4$ inch forward or aft of the $50 \%$ chord point was enough to drastically affect pitching recovery. By this time I felt I was ready for a catapult attempt. Trimmed for a tight left circle in the glide, the ship was launched with an extreme right bank at about a $45^{\circ}$ launch angle. The climb was spectacular with a beautiful roll out and the glide far exceeded my expectations. (I lost it in a thermal, still going up after 15 min .).

Five more catapult gliders were built, all had the same area, but with different chord to span ratios (or L.E. sweep angle). The basic construction however, remained the same. The problem of accurate C.G. location remained regardless of the L.E. angle. No attempt was made on these gliders to do much with the air foil. (After all there isn't much that can be done with an air foil with a $1 / 4$ inch maximum thickness with such long chord lengths.) One lesson was learned (or assumed), and that is that the mean chord line ( a line drawn equidistant from the upper and lower surfaces) had to have a reflex in it (Sketch \#2). This was obtained in the sheet balsa wings by warping the trailing edge up.


The next experiment was to put a newly acquired Jetex " 50 " unit on one of the existing catapult gliders - the glider proved to be very sluggish under this power. The assumption was made that it (the glider) was too large and heavy for this small rocket. Then the real trouble started - here was the ideal situation for extreme lightness with adequate strength - short span - large chord practically negligible bending and twisting loads to worry about. But how do you build such a thing? My design parameters were as follows:

Wing Area - same as glider ( 24 sq. in. effective) Span - 12 in.
Chord - 12 in. (center) Built-up and tissue covered.
The airfoil should have a reflexed chord line. The wing (due to its planform) must also have a taper in thickness from max. at the root to a theoretical zero at the tip. I started to draw up such a wing - I picked one of the N.A.C.A. reflexed airfoils as being a close guess. Rib spacing at 2 inches with multi-spar construction seemed about right. However, when I got down near the tips, I ended up with a bundle of spars and no room left for a rib. So the misshaped area at the tip ( 2 inches) was chopped off. This looked rather weird to say the least. To make a long story short, I built it anyway - using solid ribs cut from $1 / 16$ sheet with a piece of $1 / 8$ sheet placed in between the root ribs for a fuselage. (Sketch \#3).

The glide tests looked rather promising, fast, but quite flat with a rather low sinking speed. Trimmed for about 100 ft . diameter circles, I was ready to try power. The first flight was a real humdinger. The fuse was lit, a straight out launch, and as soon as the fuel took hold the ship zoomed straight up and over on its back to make the prettiest round loops you ever saw. After three nice loops, the fuel was exhausted and the ship made a beautiful $1 / 2$ roll on top of what would have been the fourth loop. The glide was exactly as it should have been. The next question, obviously, was how to eliminate the looping without destroying the nice glide pattern. After about 50 flights, I finally was getting consistent climbing turns with a good transition and glide. (A knowledge of the circular airflow theory would have been a great time saver.) By this time the model was a little worse for wear.

I was by now anxious to try out some other ideas that were kicking around in my head. One idea which kept nagging me was a tandem or canard. (I never saw a tandem Delta but the B-70 is a Canard Delta.) The reason for choosing this configuration was to attempt to reduce the fussiness of the C.G. location. This persistent idea was constantly resisted because I felt that if I strayed from a pure delta, I would somehow be betraying my goal. I finally compromised with what is known as a Double Delta. In reality, this planform is a low aspect ratio Delta superimposed on a higher aspect ratio Delta. The actual proportions I ended up with were arbitrary, but the air plane looked reasonably well on paper and dimensions were easy to remember. (Needless to say, this article is not a scientific treatise.) See Sketch \#4.

Now that the basic aircraft proportions were established, I decided to build a small engine (Cox.020) powered ship. This decision reintroduced the problem of how to build a model.

The first step was to make a full sized outline drawing and then figure out how I would fill it up with structure. Half a plan view was layed out following the proportions shown on Sketch \#4. To layout the side view, a full sized airfoil had to be drawn. While doing this, an idea came! Why not use spanwise ribs and connect them with chordwise cap strips just as I connected the points on the airfoil curve with a spline? This would eliminate the necessity of plotting a series of conventional ribs, however, the spanwise ribs or spars had to be individually drawn up very accurately. So I decided to build up these members of strip stock thereby making them lighter. If I built them in place they would fit perfectly without having to draw them individually. So I started with a central rib cut from $1 / 8^{\prime \prime}$ sheet. This rib was pinned inverted to my workboard. (Sketch \#5). The outline was made up of $1 / 4$ sq. with a piece of $3 / 16^{\prime \prime} \times 3 / 4^{\prime \prime}$ for the trailing edge. The central rib was previously marked off and notched every $2^{\prime \prime}$. The bottom piece of each spar was first put in place, then the assembly was removed from the board and the top member and braces were put in. The nose blocks were tack glued in place so that they could be removed later and hollowed out. After the spars were all put in, the trailing edge was marked off with $1^{\prime \prime}$ spacing and the cap strips were all put on (top and bottom) except the one nearest the center on each side. The engine mount was then glued into position and the remaining cap strips put on. Now I had something that looked right! It was light and even without covering was very rigid. Sandpaper faired the outline and trailing edge and the vertical fin was cemented on.

The whole assembly was covered with Japanese tissue and doped. After mounting the engine and checking the balance I was ready to test glide - When, another problem reared its ugly head! There was no way to get a good grip on the model ! Using a piece of $1 / 8$ sheet with the lower rib contour cut in it, I cut a keel and cemented it to the bottom of the airplane. The flight tests of this ship showed the design would have excellent promise as an R.C. ship. The poweron portion of the flight was very fast with a good transition into a fast, flat glide (too fast to respond to thermals).

Seven different models were built, all powered by the same engine, all with the exact same proportions. However, each had a different airfoil section. The airfoils ranged from the rather thick N.A.C.A. section used on the first of the series to a very thin ( $5 \%$ ) section. The airfoil which was the most successful was a real odd-ball, starting with the first $30 \%$ of a $10 \%$ symetrical section, a line parallel to the center line was drawn tangent to the upper surface. Then using a spline the lower surface was faired from the last point on the symetrical portion to the traling edge. Tests showed that this section flew at about $6^{\circ}$ angle of attack. With $8^{\circ}$ down thrust, nice consistent flights were obtained.


The next model was a small, fast R.C. ship. Using the same basic dimensions and airfoil section. The layout was made using a 20 inch max. chord.

Instead of a flat keel, this ship had a fuselage which contained the radio equipment. While still on paper, a two inch wide section was sandwiched between the wing halves, this fuselage portion used the root airfoil as its sides with a faired in Vee bottom which terminated at the rudder post. It was powered by two .020 engines placed back-to-back on the same pylon with a common fuel tank between them. The radio equipment consisted of a Control-Aire single channel C.W. receiver which operated two flyball actuators. One actuator motor was connected to the N.O. relay contact. This allowed the motors to vary speed proportionally as the pulse length varied. As the pulse frequency varied, the motors would speed up or slow down in unison. Each actuator linkage was directly connected to an elevon (there is no direct mechanical connection between elev ons). (Sketch \#7)


The control system worked very well. To make a turn, the control stick was moved in the direction of the required turn. The resulting pulse length change causes one motor to slow down and the other motor to speed up, this in turn moves one elevon down and the other elevon up. The airplane will start to roll. When the airplane has rolled the right amount, the control stick is centered and then pulled back. This causes the levons to neutralize, then as the stick comes back, the pulse rate decreases causing both actuator motors to slow down thereby moving both elevons up by the same amount. The end result of all of this is a turn, the quality and severity of which depends on how much practice you've had. Some speed runs were made (using a fixed distance and stop watches). The results of these runs were truly amazing. We consistently clocked speeds in excess of $70 \mathrm{~m} . \mathrm{p} . \mathrm{h}$.

Using a pulse system to control Deltas made it susceptible to interference. And while flying one day at an estimated altitude of 500 feet, a spurious signal was picked up which was decoded by my receiver to be "Full On". This caused one elevon to go to extreme "Up" and the other to go to extreme "Down". The airplane, needless to say, was completely demolished. A fail-safe system was devised by the simple means of connecting the one control linkage to a control horn on the upper side and the other to a horn on the lower side and rotating the control box in my hand $90^{\circ}$. Now I had reversed the pulse operation so that by changing the pulse length I got pitch control and by changing the pulse frequency I got roll control. At this time I also increased the control surface movement to about $60^{\circ}$ each way. Subsequent flight tests proved the validity of these changes. After gaining plenty of altitude, the "Full On" button was depressed and held. This simulated interference. Both control surfaces went to the extreme up position and due to the large angle acted as a dethermalizer, the model slowed up at once and settled (motors running wide open) very nicely and undamaged to the ground. For the next test the "No Signal" button was depressed and held. The airplane's nose went down and the ship continued into what normally would have been an outside loop, but due to the drag of the high angled control surfaces, it settled down as before only inverted.

Due to the pressure of other things (and lack of "contest fever") no meets were entered. I believe that this configuration and control systm has what it takes to place high in pylon racing and possibly F.A.I. speed trials. You will notice that no mention was made of a landing gear. The reason for this is quite simple. I don't believe in hanging this useless (to me) dead weight and drag on a nice clean design. However, if you feel that you must have a take-off gear (realistic nomenclature) a tricycle arrangement would be easily mounted and wheel brakes could easily be tied directly into the control linkage.

## WINDY WEATHER AIRFOILS

## Nat Antonioli

Flying near the Coast we (San Diego) get a "mixed bag" of wind conditions. Most of the time we have calm from early morning till 10-11 A.M. After this, the wind picks up to 15 mph plus, usually with quite a bit of turbulence. Airfoil \#1 seems to be the best under these conditions (as well as for indoor)

## See Pg. 162

However, during the winter and early spring months, when we have most of our rain here in So. Cal., the winds are high but usually steady with a lack of turbulence we encounter in the summer and fall months. Evaluating both airfoils we found airfoil \#2 to be superior particularly as far as stability is concerned, under these conditions, plus greater penetration on launch.

The amount of lift generated, comparing one airfoil with the other, outdoors, is largely academic. Stability is more important, outdoors, with a H.L. glider. Outdoors one has to design for the particular environment we fly in. I am sure most of the Free-Flighters recognize this fact. - I believe airfoil \#1 has better stability under most turbulent conditions in that the upper boundary layer may stay attached longer due to the sharp L.E. and high point.

## CHARACTERISTICS OF TURBULATED AIRFOIL

Harry C. Shoaf

Melbourne Beach, Fla.
The design of an airfoil for a fullscale aircraft is not a very difficult task when one has the proper NACA reports to refer to. Indeed, there is really no need to design one since the tremendous research by NACA has produced hundreds of sections, some of which must surely fit the characteristics sought by the designer.

The modeler, on the other hand cannot make good use of these reports when seeking an airfoil for model application. The principal reason for this is because of the differences in "Reynolds Number," between full scale and model size sections. Factors which affect Reynolds Number are basically:
A. Size of the body
B. Velocity of the body thru the fluid, or air, in this case
C. The viscosity or "thickness" of the fluid compared to the body size.

To illustrate, we may scale down the size of a full scale aircraft as well as the speed, but we cannot scale down, or thin out the air it flies in. This remains constant. As an example, suppose we use a thirty foot power boat, traveling at thirty miles per hour. A two foot model of this boat traveling at the scale speed of two miles per hour would not show a bow wave or a wake of the same configuration, as the large boat, nor would it produce the foamy characteristics of the full scale wave. The small scale wave would be more like a clean curl of water, free of foamy disturbancies. In other words, the water of the model is just not thin enough to be similar in behavior to that of the full scale boat.

Model aircraft have the same sort of problem with air, and should employ airfoils designed for the lower speeds. This is where the real modeling problem arises because very little research has been done in the model speed ranges.

A few years ago the author embarked on an ambitious program to resolve model airfoil problems by trying to establish low Reynolds number criteria for airfoils in a systematic manner. To achieve this end, a tunnel was built with smoke capability as well as a force measuring balance. Smoke studies were made while the balance system was being built. Just when the balance system was about to be utilized, the author became too involved with Project Mercury to continue. However, a sufficient amount of work was done so that criteria was beginning to emerge. No attempt will be made to discuss these efforts here; however, some of the investigations made on turbulators will be presented.

The flow about an airfoil, because of its low Reynolds number range is essentially laminar. A characteristic of low speed laminar flow, at modest angles of attack $(\boldsymbol{\alpha})$ is that the laminar flow sep-
arates easily from the body. This is especially true of highly cambered sections and blunt leading edges. A turbulent boundary layer flow on the other hand tends to remain attached. If the flow can be made to become turbulent in the boundary layer, the flow field over the section will remain attached over a high ${ }^{\circ} \alpha$ range. The reason for the higher $\propto$ capability is two fold. First, turbulent boundary layer prevents the reverse flow beginning at the trailing edge of the top surface from moving forward, and wedging off the flow as the $\alpha$ is increased, because there is little or no dead air at the surface of the body. It is all in motion. Second, the turbulent action ties in the stream lines so that an immediate velocity gradient exists between the airfoil surface and the free stream. With laminar flow the reverse is true. The gradual velocity gradient from zero at the surface to free stream velocity plus reverse flow, easily splits the flow which results in separation or as we say the stall. The question may arise at this point as to the possibility of increased drag of a turbulent section over that of a laminar one. The answer is yes. However, when one examines the whole picture, the reverse is true.

The section selected as the tunnel model was a basic symetrical airfoil evolved by the author and designated as the epsilon 0049. It features a sharp leading edge, has a $9 \%$ thickness at the $40 \%$ chord location. The model was hollow and built of brass. Smoke was introduced into the hollow section and allowed to bleed out thru a spanwise line of pin holes at the leading edge. This was done so that the smoke would flow in the boundary layer. (Smoke will not properly get in the boundary layer if introduced upstream external to the body.) The model was built with a slot located at the $10 \%$ chord position which received a turbulent insert blade which could be raised or lowered to a flush position remotely. A number of blades were made with the top edge shaped to produce various turbulator configurations. Before proceeding one must understand that the flow over a flat plate or mildly curved surface at zero or low $\alpha$ will begin as a laminar flow. After some distance, depending on Reynolds number the boundary layer will become unsteady for some distance. This unsteady flow is termed the transition region, and is probably caused by an adverse pressure buildup. The transition becomes more unsteady and finally becomes turbulent as it moves over the airfoil. So we really have three types of flow over a surface provided it is free of turbulances. The figures that follow depict the extent of laminar, transition, and turbulent flow chordwise at $1^{\circ}$ increment of $\propto$. Also, the thickness of the turbulence at the trailing edge is shown at right hand side of the figure for the corresponding $\alpha$. The thickness of the boundary layer at the trailing edge may be thought of as a measure of drag for that section when compared to other configurations under the same test conditions.


The smooth non-turbulated configuration was tested first to establish its basic flow characteristics and to measure the extent of the laminar, transition, and turbulent flows. Fig. 1 shows the result. At zero degrees $\alpha$ the flow is laminar for the entire airfoil length. At one degree $\propto$ it is laminar to 60 percent chord and the transition flow extends from there to 100 percent. As the $\alpha$ is increased to two degrees the turbulent flow begins to form. As the $\alpha$ is increased to six degrees, the laminar distress is steadily decreased to the five percent position where it remains constant until separation at about nine degrees $\alpha$. Note that the boundary layer at the trailing edge increases slowly to about eight degrees $\alpha$ where it sharply increases. This high increase always occurs just a degree or so prior to the separation of the flow. The flow at six degees was of particular interest because this $\propto$ was established during an extensive glide program as being the $\alpha$ at which a gliding model of the Wakefield category operated at optimum trim. Dragwise, the boundary layer height at the trailing edge is precisely one half inch at six degrees $\boldsymbol{\alpha}$. When one examines the other figures at the six degree $\boldsymbol{\alpha}$, the measured data clearly shows that adding turbulators of the type tested does not increase the drag. In fact some show a decrease.

One further comment on Fig. 1. At one, two and three degrees $\alpha$ a reverse flow was noted on the surface under the laminar flow. It began at about $50 \%$ chord and moved slowly forward and outward to about the $30 \%$ chord point. It appeared to be a dead air region which disappeared at four degrees $\propto$. This pocket or bubble phenomena was repeatable on the smooth configuration and could not be found on the turbulated section tests. The author had heard this bubble phemomenon before while using a stethoscope and listening to boundary layer noise during low speed testing in the NACA cascade tunnels.

Broadly speaking of the five types of turbulators tested, three were of a continuous two dimensional design. That is they were either square or triangular in cross-section and solid when viewed from the front. The other two, when viewed from the front were a sawtooth shape and a castellated shape. This type is really a vortex generator in that the air flows around and over in a three dimentional manner. There is a difference between the two categories as the figures indicate. One unexpected result was that the extent of laminar flow with the vortex generator is half that of the turbulator and in fact begins to transition before it reaches the vortex generator, see Figures 5 and 6. Above four degrees $\alpha$ the transition region disappears altogether and the flow becomes turbulent from laminar immediately. No reason for this behavior will be put forth as yet.

These turbulator tests also included smoke lines introduced upstream to observe the flow field above and below the section while extending and retracting the turbulator. It was general tunnel practice to center one of the smoke lines at the stagnation point. When the turbulator was raised it was noticed that the smoke line was no longer at the stagnation point. Experimentation showed that the

LAMINAR *

TRANSITION = - - -
TURBULENT:~~~~~~~~~~~~~~
CHORD = $5^{\prime \prime} \quad V$ e $16.76 \mathrm{FT} / \mathrm{SEC}$

SECTION - EPSILON OO49
BOUNDARY LAYER
AT TRAILING EDGE $2.0^{\prime \prime}, 1.5^{\circ}, 1.0^{\prime \prime}, 5^{\prime \prime}, 0^{\prime \prime}$
$\alpha$


TURBULATOR =.050 se.
SECTION = EPSILON 0049
$C H O R D=5^{\prime \prime} \quad V=16.42 \mathrm{FT} . / \mathrm{SEC}$.
$R N=44,005$


TURBULATOR = SAWTOOTH
SECTION = EPSILON OO49
CHORD $=5^{\circ} \quad V=16.61 \mathrm{FT} / \mathrm{SEC}$
RN = 43,510

$$
l=16.61 \mathrm{FT} / \mathrm{SE}
$$



TURBULATOR: CASTELLATED SECTION: EPSILON 0049

$$
C H O R D=5^{\prime \prime} \quad V=16.61 \mathrm{FT} / \mathrm{SEC}
$$

$$
R N=43,510
$$



stagnation point moved aft whenever the turbulator was raised at any given $\alpha$. Since the stagnation point will move aft as $\alpha$ is decreased, the effect of a turbulator seemed to be that of operating at a lower $\alpha$ than the airfoil was positioned to. One might conclude from this that turbulators increase L/D for a given $\alpha$. The amount of increase of course can only be determined by testing with a balance system. Should the skeptic doubt the performance of turbulators let him perform a simple experiment as follows: Using a model such as a Wakefield, Nordic, etc., stick a $1 / 32-1 / 16$ square strip of balsa at the $10 \%$ chord location of the scabilizer with rubber cement. Trim the model for a good hand launched glide. When finally satisfied with repeated glides, remove the turbulator and watch it stall.

Preliminary testing to the investigation presented here indicated that a turbulator height of about $.050^{\prime \prime}$ seemed optimum for the chord speeds used. Figure 3 shows a dashed line at the transition to turbulent interface and another showing the boundary layer thickness. These data are the results of the triangular turbulator at a height of .025 inches or half the height of the rest of the curves. Note that the length of the transition flow in linear with the height of the turbulator and that the boundary layer is somewhat less at the trailing edge. One must not assume however that a smaller turbulator will work on other airfoils satisfactoritly. Further investigations will have to be made before the whole picture is known.

The tunnel status is fairly good. It is now reassembled and I am working on the balance. If I can just stay with it for a month or so $I$ can start calibration of the balance system. The nearest forecast is to start testing by end of the year. I just hope the rig is good enough to be able to repeat data consistently.

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|  | 0 | 2.50 | 5.00 | 10 | 20 | 30 | 40 | 50 | 60 | 70 | 80 | 90 | 100 |
| UPR | . 90 | 3.43 | 5.09 | 7.27 | 9.81 | 10.90 | 10.90 | 10.50 | 9.40 | 8.00 | 6.00 | 3.50 | 30 |
| LWR | - | . 45 | . 90 | 1.45 | 2.36 | 2.70 | 3.09 | 3.27 | 360 | 3.27 | 2.70 | 1.45 | 0 |

WAKEFIELD. Total Surface Area (Projected): 17 to 19 sq . dm. (263.5 to 294.5 sq. in.)-Min. Total Wt.: 230 gms. ( 8.113 ozs.) Max. Motor Wt.: 50 gm . (1.76 ozs.)

NORDIC A-2. Total Surface Area (Projected): 32 to 34 sq . dm. (495.9 to 526.9 sq. in.) Min. Total Wt. 410 grams ( 14.46 ozs.)

FAI POWER. Total Min. Wt. in grams: $300 \times \mathrm{cm}$. of engine. (173.4 ozs. per cu. in.) Max. Displace. 2.5 cm . ( 0.1525 cu. in.) Max. Engine Run: 10 sec .Min. Surf. Load: 20 gm . per sq. dm. of total area. ( 6.55 ozs . per sq. ft.)


## ELECTRIC POWER R/C INDOOR FLYING

Fred Militky Germany
After I made my first electric powered and R/C outdoor flight late in 1963, I decided to do likewise with an indoor model. The problem was how to keep the model light so that its flight will be slow. The model itself did not present weight control as I had enough experience building indoor models, but it was another matter to find light R/C and power gear. - Luckily, power batteries could be had very light in the "one-flight" type.

To power the model I decided to use Micro T03 (25 gr.) because it was more reliable than the lighter Micro T05 (15 gr.) - Mr. Bentert also made for me a very light, 7 g (. 095 oz .), receiver. See plans for weight of other parts. Grunding Variphon 2 channel transmitter was used.

The initial $\mathrm{R} / \mathrm{C}$ glide tests were made in a gym too small for powered flights. With no local indoor sites available for powered flights, I thought of using the salt mines near Heilbron. Permission was granted to use them for experimental flights.

On March 21, 1964, Mr. and Mrs. Heck, Mr. Voigt (mine inspector), my wife and I descended $180 \mathrm{~m}(660 \mathrm{ft}$.) down into a round and dome roof hall about 25 m ( 80 ft .) high and 25 m round. One could see different salt layers along the walls. One felt a peculiar sensation in this dry air atmosphere.

Since the underground hall tapered rather sharply towards the top, I started with rather low power by activating the 2.2 v . batteries with pure water. Evidently, the voltage produced was not enough for a climb.

On the second try, the batteries were activated with $10 \%$ salt solution water. While the model climbed easily to 8 m ( 26 ft .) it was constantly corrected or maneuvered with R/C. Without pulsing, the rudder is set for a right turn. By pulsing left rudder, the model is caused to circle to the left. Since the model flies rather slowly, it is quite easy to guide it accurately with a series of pulses. The R/C unit worked perfectly, and the climb with salt activated batteries was just right. The flight lasted 1 min 45 sec . This was my first successful electro-powered R/C Indoor flight.

The third flight, with similar batteries, was duplicate of the second with almost identical duration.

On the fourth flight I tried a larger two-cell battery. Although it was also rated at 2.2 V it had enough amperage to keep the motor running for a $10-15 \mathrm{~min}$. flight. But it seems that this battery must have had a higher voltage than batteries on other flights as the initial torque of the motor caused the wing structure to flex or warp and force the model into a left dive. The wing and struts remained intact, but the fuselage broke. Thus ending the experiment.

It can be seen that the major problem in Indoor R/C flying is the control of altitude of the model. In large halls this is no problem as the model can be spiraled down, and then allowed to climb again. But for low roof or girders, the model may not have enough room to safely recover from spirals. It would seem that the best solution for such cases would be to have a two channel control. The extra control to switch the motor on and off as needed. - When the model is too high for safety, switch off the motor and let the model glide to lower altitude, and then switch the motor on for another climbing flight. This extra control is especially useful when the voltage of the batteries changes with activating solutions and temperatures.



## SOARING WITH R/C MODELS <br> Bill Rosebersy <br> Phoenix, Ariz.

When you read this, please remember I am a glider pilot at heart. Watching a Hand Launched or Nordic glider in flight as they respond to the slightest change in air currents seems to me to be the epitomy of flight. Let's compare this with the gross-ungainly-overweight typical multi-job used in non-contest radio control. This beast flies by brute force (Power) and rapid manipulation of the control surfaces to keep the aircraft on a desired heading.
It is possible to do scale like flying by trimming your $\mathrm{R} / \mathrm{C}$ model for maximum performance at low engine speed. For example:
Take a TARUS which weighs 6.5 lbs., powered by a Veco 45 , proportional or reed. Strike a datum line down the fuselage. Zero engine, wing and tail. Remove decalage and downthrust. Zero ailerons, rudder and elevator and elevator trim. Now, start test flying. The purpose of the test flying is to move the C.G. location until the

model will fly level at low speed with "HANDS OFF". The model is now trimmed, statically and aerodynamically, and has inherent stability.
Now climb upstairs, using elevator \& aileron for a near free flight climb. At 200-300 feet altitude, reduce throttle to idle or near idle and fly the aircraft through maneuvers. Notice that you have to FLY, not power through loops and rolls. The aircraft is not hauled around by the engine.
Next, gain altitude and cut the engine off. Trim for a FLAT glide using turn to prevent stall and again go through maneuvers. This dead stick pattern will amaze the modeler. The glide is fast but the model will float and float making the pattern approach and spot very difficult to perform.

After a few flights like this, you will notice your aircraft bumping thermals and the considerable increase in dead stick time. This is another aspect of the sport of model flying and may lead the way out of the woods and return to scale type of flight.























## V. H. Ure

Canada
In my search for a FAI Power design I decided to compromise. The Hi-Thrust designs are popular with Open Class where light weight is the rule, while in FAI the majority seem to be of pylon type. Since I do not like either type, I used the Center Thrust layout.

I had an ST. 15 in an FAI Speed model, and in Fall of 1963 decided to use the Speed King pan for the FF. The pan was mounted on hardwood motor mount stock running vertically in the pylon structure, held in place with two 6-32 bolts. To clean up the other side, a speed cowl was installed. It was hoped that the cowl would keep the engine clean while flying over the plowed fields prevalent in our area.

MK 1 had $9 \%$ section with sharp L.E. It flew very well and was used throughout 1964. To obtain better still air performance, an identical model but with Gott 795 section was built. MK 2 had an honest average of over three minutes. Both models had good pattern, recovery and flat glide.

Then I built a 120 sq. in. TD .020 powered model with straight dihedral and short sheet tips angled $40^{\circ}$. This wing worked so well on the little Viper that it was decided to build an FAI version. The MK 3 is the result.

MK 3 is very stable and has improved the performance of the Viper quite a bit in climb and glide. Even the power pattern is better, for some unexplained reason. This version has flown in all kinds of weather, from ideal to 40 mph wind and pouring rain. No power problems that could not be corrected with a trim tab.

The Speed King pan has proven to be an excellent way to control the vibrations. And it has the advantage that by just removing two screws the whole assembly, with exception of timer and flood-off line, can be taken off. Makes trouble shooting very easy. However, as you can see, thrust adjustments are fixed. The cowl has also proven to be a big help, especially when the model D.T.s into dust. Now using it on all my models. In short, MK 3 is a very easy model to fly. All I need is a little competition. I am the only FAI Power flier in the Winnipeg area. There are three of us here. One flies Nordic, the other Wakefields and I fly Power. We are a complete FAI team and have no one to fly against!










































A competitive free-flight model needs a maximum altitude climb and a minimum sink-rate glide. It seems unlikely that the airfoils and decalage should be the same for both requirements. However, many contemporary models do well with fixed surfaces. But some excellent power models utilize variable incidence stabs and Henry Cole flew a flapped wing gas job of high performance.

A rubber powered model has great torque at launch and expends much of its stored energy during the first part of the prop run. That fact, together with the "javelin" launches now used, suggested that a Wakefield model should have very low drag during the power burst and then assume a high lift profile for the rest of the flight.

Flap Jack was built to apply that principle. At launch, the flaps are up, giving the wing a flat-bottom, five-percent airfoil, set parallel to the fuselage. The stab has a minus two degrees incidence which is enough to keep the nose up. As the torque decreases, the model would slow down and stop climbing, but the pre-set timer lowers the flaps giving a higher lift airfoil and more decalage. Thus, hopefully, the model continues climbing steeply and then glides well.

Now, however, more variables have been introduced to the trimming process. In addition to the usual center of gravity, decalage and thrust adjustments, there is right glide fly angle, left power flap angle, time of flap lowering, etc. Such a machine can tax the capabilities of a computer! However, the ship was trimmed without a great deal of trouble and gave good performance although it was not certain that it had an advantage over conventional models. Neither is it certain that the best flap angle or prop pitch have been found. Originally, rubber purchased a number of years age was used, and the flaps were lowered about ten seconds after launch. The climb was steep throughout the prop run.

Recently, rubber from a newer batch was used with a great reduction in climb. The new rubber is thinner and also seems to lack torque. The model still does fairly well on the power burst, but climbs little or none thereafter. A smaller diameter higher pitch prop is being tried in the thought that more forward speed is necessary for a continued climb. It is also planned to lower the flaps farther since the airfoil is still quite thin even with the flaps down.
R. C. balsa is used for the wing construction and seems to give it adequate strength. A previous wing had solid ribs and surface stringers. It developed a warp and finally was destroyed by a car. Another wing was wrecked when I caught a tip with my right hand during a windy-weather launch at a Chicagoland contest. Once the flaps were lowered too early and the model looped over and broke off both prop blades. Another time, the flap timer was not released and the model cruised around that level, then glided in a shallow dive - much less severe than expected!






RUBBER MODEL is just what it appears to be, a simple bare essentials model. Its contest record is the best of any model I have ever built. This 250 sq. incher is the largest of this series and oldest. It was first built as a more fancy type model to wow the boys at the 1957 Nats. It flopped badly at local meets and never got there. I revamped it in 1958, actually simplified it, the only things remaining were the flying surfaces.

After that it was one 1st place after another, with an occasional 2nd thrown in. Still air time on 600 turns was an amazing 5:00 to $5: 30$ and the time went up in the wind. By the time of the ' 61 Nats it was a bit limp, but still capable of $4: 30$ in still air. Bad rubber (not yours) ruined me as I broke all of them on $1 / 2$ winds.

The last meet flown was in 1962, but by this time the folding mechanism was too worn to be dependable. I had three successive bad folds and stalled all the way down on every flight. The height reached was so great that I was able to do 3 minutes or more on each flight. I took first place, but felt guilty and finally retired the plane.

This plane was designed to take advantage of Eastern weather. It has a short ( $45-50$ seconds) but powerful motor run to punch through ground turbulence and it bounces well in the wind. It literally flies rings around these modern, elongated, wakefield inspired rubber models.




## «What is it ? Wintercupers USA »


#### Abstract

« Mais qu'est-donc que la « coupe d'hiver ? » se demande Dan Hodges de Sapulpa (Oklahoma) dans le bulletin Tulsa Glue Dobler Newletter. Et d'expliquer à ses lecteurs qu'un " winter cup » est un 1/2 A wakefield (ah ! des dimensions !) qu'il est popularisé en France depuis plus de 20 ans et que bien des pays a Europe teis la Finlande, la Tchécoslovaquie, l'Espagne, l'Italie et bien d'autres l'ont inscrit à leurs compétitions sans oublier l'Angleterre ou la formule fait rage actuellement.


Et de se demander l'intérêt de son introduction aux U.S.A.

L'intérêt Dan Hodges le découvre dans les dimensions et les limitations qui rendent la formule bien plus agréable aux amateurs que son sophistiqué grand frère, le Wakefield. Et de ce nouveau sang se manifesteront sans doute des vocations pour ce " grand-papa " de l'Aéromodélisme qu'est le moteur à caoutchouc et qui lui rendront son lustre.

En illustration voici trois modèles Made in U.S.A.

Le premier, l'appareil de Dan Hodges. C'est un modèle à fuselage carré sur champ, $\quad-\quad$ -- - - MODELE MAGAZINE,

What is this thing called "Winter Cup"? Well it is to the free flight world what the Bassanova is to light-fantastic-trippers - a "new beat". The Winter Cup model is basically a 1/2A Wakefield - that is, limited rubber powered ship of smaller size, limited rubber weight and much less restrictive rules than its sophisticated big brother, the Wakefielder. This event was popularized in France some twenty or more years ago and enjoys great success in that country. In recent years Finland, Czechoslovakia, Italy, Spain and other countries have added this event to their national competition calendars. Winter Cup models are becoming the rage in England, too. But why, you might ask, do we need another event in this country? What would modeling be (or anything else for that matter) without a fresh approach occasionally, a new stimulus to challenge our abilities? This event is most deserving a chance for national recognition in the U.S. It would be a shot in the arm to the Granddaddy of Modeling - the rubber powered model. After all, it was from this one event that all of this conglomeration of power patterns, pressure tanks, speed pans, escapements and superhets grew. - Dan Hodges, Tulsa Glue Dobbers Newsletter, March, 1963.

## COUPE d'HIVER RUBBER CLASS

Charles Sotich
Chicago, III.
Today there aren't very many young modelers who compete in Wakefield and Unlimited Rubber events. To have a good chance of doing well in Unlimited Rubber requires a model of 200 to 300 square inches of wing area with four ounces of rubber turning a

20 - to 24 -inch diameter prop. Building a big, light weight but strong structure and having the model nearly climb out of sight under power is what offers most of the challenge to those who compete in this event. It is probably these two factors along with carving a propeller which make up the mental blocks which keep other modelers from trying this event. Except for making the prop and nose unit, a rubber model requires no skills different from those involved in making a Half-A gas model (so I've been told).

The French originated (Maurice Bayet, Editor of Le Modele Reduit d'Avion, in 1944) the Coupe d'Hiver (Winter Cup) event in a class for rubber models that isn't so tough on the newcomers. These models are relatively small and easy to build and fly. A typical model has a wing area of about 150 square inches with a span of 30 to 40 inches, a fuselage length of about 30 inches and a propeller 15 inches in diameter. The motor used to power these models is limited to just 10 grams of rubber. This is about a 64 -inch length of $1 / 4 \times 1 / 24$ Pirelli rubber. This can be
made into a four-strand motor 16 inches long, or six strands $102 / 3$ inches long, or eight strands 8 inches long. A motor for a Winter Cup model looks as though it would be just about right for holding the wings on a Class B or C free-flight gas model. Anyone who has flown a rubber model of Wakefield size or larger will realize that this isn't much power. Winding a motor of this size to capacity would not even be a problem to a 90 pound weakling.

There should be no trouble interpreting the rules or deciding whether or not a model meets the requirements for this event. The rules are very simple:

1. Maximum rubber allowed: 10 grams ( 0.352 ounces)
2. Minimum model weight without motor: 70 grams ( 2.46 ounces)
3. Fuselage must have a cross-section area of $20 \mathrm{sq} . \mathrm{cm}$. ( $3.1 \mathrm{sq} . \mathrm{in}$.)
4. All flights must Rise-Off-Ground A two-minute flight limit is used and the total time for three flights determines the winner.

These rules are interesting and different in several respects from other rubber events. There are no restrictions as to wing areas or spans. A model can be as big or as small as you want to make it. Only 10 grams of rubber can be used to power 80 grams of airplane. This is only $121 / 2$ percent of the total weight. Wakefield motors which weigh 50 grams are 21.7 percent of the 230 gram total weight. About 50 percent of the weight of most unlimited rubber models is due to the weight of the
motor. This should make it clear that there is no power to spare for a Coupe d'Hiver and the altitude reached isn't going to be very high compared to the other type of rubber models.

By keeping to the minimum total weight of 80 grams ( 2.82 ounces) and with a typical wing having an area of 150 square inches, a wing loading of less than 2 ounces per 100 square inches results. This is half the wing loading of Wakefield models, so the Coupe d'Hiver models will be slower gliding. This makes them easier to adjust and less susceptible to damage. The low wing loadings also result in floating glides. If there is any lift around a Winter Cup model will ride it. If the thermal is strong you better watch out since the model could have trouble dethermalizing. Although flights of two minutes have been made, they don't occur very regularly and it takes a good model to get into some lift. The small quantity of rubber allowed for power not only makes for an event that is easy to fly but one that is very challenging too. These models just aren't able to climb very high under power. It is extremely unlikely that they can even get 100 feet high without thermal help. Since it is usually very difficult to get thermals at such a low altitude much of the luck element is removed from the competition.

With many parts of the country not having large flying sites available, flying events with five-minute maximum flight limits isn't practical. While the
flight limit can be reduced and the motor runs of gas engines can be cut down, how do you go about reducing the performance of unlimited rubber models? The Coupe d'Hiver models don't need to have their performance cut because this was done by the rule limiting their motors to 10 grams. It is rather obvious that smaller fields can be used for flying when you are only going after a two-minute max. The shorter flights also makes it much easier to retrieve the models and the chances of loosing a model are cut down.

The Dwarf Dip II is rather typical of Coupe d'Hiver models. It has a long body with the motor way up in the front. The front of the body is made extra strong to withstand the breaking of the motors that are wound past their turns capacity. (If a motor isn't broken occasionally it means that the winder isn't trying to get in the maximum number of turns.) The tail end of the body is kept light to save weight and improve stability. Sheet balsa is used in the body both for strength and to simplify construction, as well as to make it easier to handle.

The wing and stab were designed to be simple to make, warp resistant and light. The stab has a constant chord for simplicity, diagonal ribs to resist warping and sliced ribs for lightness. The wing is more of a problem. It is desirable to use a thinner airfoil than for regular rubber models because the thicker airfoils lose some of their effectiveness as the flying speed and wing chord are reduced. The airfoil is 6 percent thick and has a maximum mean camber of 5 percent at 50 percent of the chord. The large balsa leading edge and top spruce spars have provided sufficient strength to fly in winds while still giving a light structure. The false ribs used on the wing and stab help to reduce the sagging of the tissue near the leading edge. The Vee dihedral is easier to make than tip or polydihedral, and there are fewer glued dihedral brakes where warps can develop.

The heart of any rubber model is its propeller. The Dwarf Dip II uses a single-blade prop with a 16 -inch diameter and 20 -inch pitch. The original model used a two-bladed prop but the rate of climb was inadequate in the wind . when using six strands of $1 / 4$-inch Pirelli
rubber. The climb was improved by using an eight strand motor. The motor run, however, was cut down from nearly 30 seconds to about 15 seconds. By going to a single blade prop and a sixstrand motor the prop run is increased slightly to about 20 seconds.

It is interesting to note that while one-bladed props are not seen very frequently on present day Wakefield or unlimited rubber models they are rather common on Coupe d'Hiver models. Newcomers to rubber flying might prefer using a single blade because there is no worry about making both blades the same, and it is easier to make a single blade fold flat against the fuselage. Care should be used to balance the propeller to minimize vibration problems. When you are working on your propeller and nose unit-if, you remember that you only have 10 grams of rubber for power-it may help you be a bit more patient and try to do the best job possible.

To help get the most performance out of any Coupe d'Hiver model, care should be used while building to avoid exceeding the 70 gram minimum model weight. This can be done by carefully picking out the wood for your construction and using a scale to weigh the parts as you build them. If something is too heavy it should be sanded down or made over again using lighter wood. It is sometimes handy to build a model under weight and carry some ballast while it is new, so that as it picks up weight from being repaired, the ballast can be removed without exceeding the weight rule.

For contest flying the rubber used to power these models should be weighed so that the strip of rubber weighs just over $91 / 2$ grams before it is lubricated. A number of motors should be made up at the same time before you go out to fly. If a motor breaks, a new one can be quickly substituted. It would be unwise to fly in a contest with a motor that was broken and had been retied. Too much rubber is lost in tying the ends together.

If you're one of the many modelers who started modeling with a gas model, why not take a step forward and see if you can build a rubber model.









## A-2 DEVELOPMENT

## Jim Baguley

## England

The A-2 developed in 1962 to 1964 was intended to be one of reasonable performance which would never change trim. The first one built was the best, chalking up an excellent contest record in 1963. Even though becoming battered by the 1963 Championships, I think I would have fared better had I not lost it before. It had that certain something which none I have built of this series have had since. However, other people have built the final version or similar designs and have had a fair amount of success. The main fault I had in the 1964 season with this design was a tendency to sideslip out of lift if the turn was taken a little too tight and this accounted for several poor contest results.

Then, I decided that the time had come to continue experiment and that I did not have the last answer in a general purpose A-2. The first experiment was based on an A-2 similar to the "final" version but with higher Aspect Ratio, polydihedral, one inch rib spacing with no spars touching the surface and lots of complicated internal bracing. It had never flown very well. The main reason for this was decided to be uneven wood selection in the wings, so they were balanced and to get a straight tow because they flexed unevenly were trimmed to straight Vee dihedral of massive proportions. It was then natural that Vee tail and underfin should follow to prevent the tailplane being frequently damaged that a long pod nose should make it to balance at the correct C.G. position and that the lower side area should balance the large dihedral. It proved to be lift prone and could circle very tightly with no sign of sideslipping. It was used in the Trials and a hopeless mess resulted. Only afterwards did I discover that the towhook was much too far back, causing peeling off when looking for vital lift. When this had been rectified, it was used in the SMAE Comp at the end of 1964 and had 5 maxes with ease to win despite a poor fly-off time caused by a poor glide.

Taking stock of the situation, I decided that this model which had been a joke had something despite its still air time of little over 2 minutes. The first thing to do was to build a couple of other peoples designs to learn something, then to incorporate if possible ideas (particularly in construction) which I had had for a long time. These items related particularly to the B 6456 f airfoil which had been used by fellow club member Robin Sleigh and which I knew was capable of fantastic glide.

The first model built, however, was the Lindner "Kria" (1955/56 Y.B.) because the Germans have often done well in rough weather and also $3: 20$ was claimed for it in still air. Even though mine is well made, trimmed to a good glide and with not too small a circle diameter I am sure that it is not good for more than 2:40 with everything just right. This ties up with my impression when early morning flying in Austria in 1963. The best of our British A-2s were doing around $2: 25$ while the best of other A-2s seemed to be
doing around $2: 30$ to $2: 40$, not the $3: 00$ often claimed. The "Kria" also seemed fairly happy in rough weather and holds lift fairly well. A particularly pleasing characteristic was a "following" in tow; even cross wind for a while.

The next was an H.k. 43 (which is again German) because it had an impressive contest record and is so ugly I couldn't resist it ! It has a massive pod nose, sharply upswept tapered tips at the end of long center sections, underfin, small dihedralled tail on short moment arm, etc. It uses an Isacsen type section of the type which went out years ago and the typical drooped German tail section. It proved easy to trim and very stable. The tow is straight and arrow like once established. Until trimmed for tight turn its stall recovery was not brilliant but the long nose and consequent large inertia is suspect here. In "still" air it is a dead loss; I would rate it at 2:10 or thereabouts. However, I think it will be just the job for gusty, clear summer days.

Neither of these models had the fault of my own design so the first of a new series was dreamed up from lessons learned. B 7357 $\mathrm{d} / 2$ was selected as alleged to have a good glide. The idea of smooth undersurface (sheeted) and turbulated spar interrupted upper surface was tried, similar to an arrangement Tony Young is using. Polydihedral was thought to be best to achieve the flat turn desired and high Aspect Ratio used as on the "Kria" (also coinciding with my present ideas on the best Aspect Ratio for the current state of the wing section and construction art). The typical Lindner tail section was used to give a stable controlled glide. Moment arm and tail area combination was less powerful than I normally use since I think I have been over-controlling. The nose was long for balance of a strong fuselage as wings are also fairly heavy ( 7 oz .) and drooped to keep the C.G. as low as reasonably possible.

I have not flown it much but used it for 3 flights and the "Kria" for 2 in our K.M.A.A. Cup to achieve 5 maxs again! It seems to have something, again exhibiting no sideslipping tendencies even with tight turn (which I am beginning to think is an essential); also seems to have a decided afinity for lift. Inertias are not low so stalled recovery is not quick but I feel this may help prevent gust disturbances as when settled nothing seems to upset it. I feel that the tail \& fuselage are, however, a little too heavy. In still air, I believe it to be capable of $2: 25$ which is reasonable and the flyoff time in rain (after a false start which did around $3: 00$ ) was $2: 18$. To summarize, I have gone away from the tight bounce, stall and turn approach to the smooth but tight trim, and I think this new series worth development. First things to do are to get to B 6456 f and lighten the fuselage. Heavy wings, I am convinced do not matter. Of course, the flier still matters most and here again patience in waiting for lift is the key. There has, however, been plenty written on this which is better than I can contribute at this stage.

## CONSTRUCTION OF DRIFT AND CIRCLING PATH

## F. Ludwig

I read your 1959-61 Year Book with great pleasure. I noticed on Page 151 that there is a question regarding the size and shape of flight figures of a model at various velocities. I am enclosing calculations and corresponding curves representing the flight path of a model relative to the ground, at various wind velocities. I hope they will provide the right answer to the question.

The flight path of a model relative to ground consists of two components, rotation and movement with wind.
Coordinates for rotation are found by:
$\sin \omega t=\frac{-x_{1}}{r} ; \quad X_{1}=-r \sin \omega t$
$\cos \omega t=\frac{r-Y_{1}}{R} ; \quad Y_{1}=r(1-\cos \omega t)$
Movement (flight) in " X " or wind direction.
In the time " t " the center of the circle "M" (Fig. 1) has traveled the distance

$$
\begin{equation*}
V_{x} t=p \omega t \tag{3}
\end{equation*}
$$

Coordinate of flight alone:
$x=p \omega t+x_{1}$
$y=y_{1}$
(3) and (4) inserted in (1) and (2) give the combined movement:

$$
\begin{aligned}
& x=p \omega t-r \sin \omega t \\
& y=r(1-\cos \omega t)
\end{aligned}
$$

EX: $V w=2 \mathrm{Vm} \quad \mathrm{p}=2 \mathrm{r} \quad \boldsymbol{\omega} \mathrm{t}=\mathrm{q} / 4 \quad \mathrm{r}=1$ Unit

$$
\begin{array}{ll}
x=2 \pi / 4-1 \sin \omega t & y=1(1-0.71) \\
x=2 \cdot 0.785-1 \cdot 0.71 & y=0.25 \text { UNIT } \\
x=1.58-0.71 & \text { SeE POSITION } \\
x=0.87 \text { OFAUNIT } & \text { "EX"ON CHART }
\end{array}
$$

$$
\mathbf{\omega}=\frac{2 \pi}{t}\left(\sec ^{-1}\right) \quad \omega=\text { Angular velocity } \quad \mathbf{p}=\text { distance }(\mathrm{m})
$$

$$
\mathrm{t}=\text { time of cycle }(\mathrm{sec} .) \quad \mathrm{r}=\text { radius of flight }(\mathrm{m})
$$

$$
\mathrm{Vx}=\mathrm{p} \boldsymbol{\omega}\left(\mathrm{~ms}^{\mathbf{l}}\right) \text { Vel. in } \mathrm{X} \text { direction (Corres. with wind) }
$$

$$
\mathrm{Vu}=\mathrm{r} \omega \text { Corresponds to model velocity }
$$

## Translated by Carmen

Ref: K. Strubecker, Intro. to Higher Math., Oldenburg,
































"KABAN"A-I BILLHORTON CRAWLEY MADC. ENGLAND





## MICROFILM HISTORY

## J. P. Glass

Clifton Heights, Pa.
Thank you for the article translated from the German. The writer seems to know his stuff pretty well. It is obvious that his presentation was made for the benefit of full size aeronautical engineers as shown by the use of complicated terms and formulas, but there is actually no new content not known long ago to the expert indoor builder.

He also glosses over one or two things that I would think would be significant. One is the use of quartered balsa wood for increased stiffness where the parts must be made quite thin, as in the hollow tube in the motor strut; the other is the very bad effect of sandpapering balsa wood, which massages all of the outer grain where your strength and stiffness is and for these reasons we mostly always tried to use square sticks which could be cut with a razor blade and not subject to the bruising effect of trying to round them up. There is one other effect he neglects; in making drop tests on microfilmcovered tail sections, I quickly discovered that the fore and aft spars covered with microfilm had less than half the drag they had before they were covered. Apparently the microfilm insured that the rear spar flew in the back draft of the front one and contributed very little drag itself. The drag of microfilm is radically less than that of paper.

As to your question about the tungsten wire, this started primarily due to Wilbur Tyler, who kept begging for me for some wire. He tried to use copper which was about three mils, too heavy and too weak. I was trying to get him to use bamboo thread but he was too lazy to make them. So I went down to MIT and beat a professor out of a spool of .0015 tungsten, which seemed to do the trick very nicely. Incidentally, I've still got most of that spool.

On microfilm, Bob Clary was clearly the first to make large sheets of nitro-cellulose by spreading the material on water. In the summer of 1929 I had made a very careful study of the weight factors on an indoor model at a time when the record was on the order of six or seven minutes and had come to the conclusion that the indoor model ought to fly about an hour except that something was wrong. One of the principal things wrong turned out to be the very poor lift-over-drag of the paper covering for the wings and also excessive weight of even the lightest paper. In discussing this with Bob, he had the idea of soap films, then oil films, then he tried pouring dope into my basin and I had to eject him from my room before he plugged it up. Within a few months, though, he had sheets as much as three feet long and two feet wide of material which would today be called "cellophane" but which at that time was really radical.

His method consisted of continuing to add every imaginable kind of thing to a quart or two of dope he had in a gallon can. Shakespeare's witches in Macbeth or Al Capp's boys making Kickapoo Joy Juice would have been proud of the mixture because it contained everything from Ambroid, dope, toothbrushes and lacquer but it worked out very well and made a reasonably tough microfilm.

In attempting to use this material we tried to use it like paper and if you ever want a frustrating experience try taking microfilm off the frame before putting it on the wing frame. But we smartened up on that fairly quickly.

I believe that Bob introduced this down in New York probably some time during 1930. A year or two later the boys in Boston very much wanted to make some and I had to repeat some of Bob's experiments and by using known materials was able to demonstrate that an unplasticized solution of nitro-cellulose in a single solvent would not work but that the addition of the proper proportion, quite critical, of a higher boiling solvent would plasticize temporarily the spreading front of the film and cause the film to expand practically to the limit of the water surface on which the dope drop was placed. Once these paired proportions were established, the mixtures could be mixed in any proportions. This film proved quite unsatisfactory in that it was weak and easily split. Following the known techniques of lacquer paint manufacturers the introduction of castor oil and dibutyl thalate plasticized the film and made it as tough (or gummy) as you pleased. Apparently the effect of the castor oil is to introduce microscopic discontinuities in the film which act as tearstoppers, whereas the introduction of dibutyl thalate (tri-cresol phosphate) acts as a plasticizing solvent which prevents the film from getting extremely hard. The best plasticizers seem to be approximately a fifty-fifty mixture of castor oil and dibutyl thalate when added together in sufficient quantity to give the desired flexibility.

The best gun cotton for this use has a viscosity coefficient of 75 centistokes and up. The lower viscosity normally used for lacquers makes a weak film. The cotton should be placed in a cloth bag and the alcohol normally used to keep the cotton safe from explosion allowed to dry out over a period of several days. In order to get the cotton to dissolve it sure helped to first wet the dry cotton with just enough benzol to get all through it.

The addition of small amounts of lacquer apparently introduced other gum and resins and also solvents that were more water repellent than the ethyl, butyl and amyl acetates that I was using and tended to prevent water absorption into the film, giving a better initial toughness. By about 1933 practically nothing else except microfilm was being used in Boston. (Bruno Marchi could never make microfilm and took a long time to find out it was because his sister used a fairly potent bath salt that kept any water drawn in that tub from having the proper capillary action. So he had to get all of his microfilm from Tyler, who was quite expert.)

## INDOOR - 1965 STYLE

## Bud Tenny

Richardson, Texas
The fascinating field of indoor modeling has acquired new dimensions in the four years since the AMA established ceiling categories. Before the change, indoor activity was slowly dwindling. A few serious indoor fliers congregated around sites in California, Detroit, Chicago, Cleveland and the East Coast hangars at South Weymouth and Lakehurst. Fliers had little hope of establishing new indoor records unless they could get to a hangar during the infrequent times one was open.

When the ceiling categories came in, the nature of the activity slowly changed as indoor activity accelerated. The new Category I ceilings (up to $35^{\prime}$ ) qualified almost every gym, recreation hall and small auditorium as a potential competition site. The Category II limits of $35^{\prime}$ to $100^{\prime}$ gave official recognition to the efforts in Detroit, Chicago and Cleveland; fairly regular winter activity started in low Cat. II sites in Denver, Dallas, Kokomo and the M. I. T. Armory, to name a few now-active locales.

The increase in serious activity soon saw many respectable records established in the stick classes, plus an upsurge in activity in the cabin classes and in the helicopter, ornithopter and autogyro classes.

After four years of evolution, the hobby/sport world of indoor is populated by several different groups of fliers. The serious fliers, seeking ultimate performance for rubber models and gliders in each particular site, continue to make significant progress in the state of the art through advances in aerodynamics and techniques.

A small, active group of experimenters are making steady developments in the experimental classes - particularly in autogyro and ornithopter. Very little new has developed in helicopter, since low ceiling helicopter flights spend about eighty percent of the "duration" with the model trying to bore a hole in the ceiling!

In the past three years indoor scale flying has had a tremendous boom in popularity, particularly in California. Numerous people are researching aviation history to make plans of little-known airplanes available to indoor scale buffs. As a result, this group of fliers has a large number of airplane designs available, and an indoor scale judge has no risk of being bored for lack of variety.

Soon after ceiling categories were instituted, Wally Miller (a member of the Wilmington Indoor Model Airplane Club - the first all-indoor club) developed a "formula model" known as the Easy B. The formula was: $18^{\prime \prime}$ maximum span, $3^{\prime \prime}$ maximum chord, all balsa prop, solid motor stick and tail boom and no bracing. The

Easy B is a good beginner model, and can be an excellent "fun model" for the expert, depending upon the needs of the group. The Easy B is ideally suited to small Cat. I and Cat. II sites, and many indoor contests are made up of only Easy B, HLG and indoor scale events.

A new and exciting competition is springing up between far-flung clubs - indoor postal contests. Clubs or individuals contact each other and agree on events, then each group flies in their own site. The results are exchanged by mail and the winner declared - an interesting and challenging competition!

There are very few "indoor only" fliers - so indoor activity is dependent upon fliers from outdoor events. Consequently, much of the indoor flying takes place during the winter when it is too cold to fly the outdoor events. This seems strange to the dedicated indoor man: the conditions are almost always better in the summer, while indoor models are difficult and almost unpleasant to handle in the cold unheated buildings. Also, many of the good sites are idle in the summer, but are crowded with basketball players in the winter.

The new low ceiling flying poses a whole set of new problems in design and flying. Cat. I hand launch gliders become fragile floaters which must roll out within inches of the ceiling; the launch pattern must be exactly placed to avoid the walls and obstructions and still have a suitably large glide circle. Instead of trying to peak just below the ceiling $160^{\prime}$ up, rubber fliers must plan on spending much of the flight near the ceiling, subject to turbulence and hangup. A small group of fliers or spectators in a small Cat. I site can set up drift (convection currents resulting from body heat) that will rapidly push models across the room and into the wall. If more than a few serious modelers try to fly at once in a small site, there will be many collisions. Finally, HLG and indoor scale models cannot be flown while rubber models are flying - the events must share the flying time on a strict schedule. This is a real hardship on fliers and contest management alike.

Even with these problems, the future is bright for all forms of indoor. Cat. I indoor stick records are around 14 and 15 minutes, and at least one Cat. I flight (unofficial) has been made over 18 minutes. In Cat. II, unofficial flights over 30 minutes have been made, while the Cat. III D Stick record is $43: 42$.

Most of the current indoor development is being done in FAI Indoor - the international class and the only World Record Class for indoor that is now recognized. Any Cat. III FAI Indoor contest with good flying conditions can be expected to produce some 40 minute flights, and two indoor fliers have done over 45 minutes in international competition. This is remarkable progress, since there were fewer than 20 members of the 30 Minute Club only five years ago!




FAI INDOOR - JOE BILGEI - SANTA GLARA- CALIF




## WEIGHTS OF INDOOR MODELS

## Curtis Janke

For light construction I use picket bracing on wings, brace L.E. \& T.E. on my stabs (not cross braced) and do get very light ships when I try. (Perhaps my small spar sizes are what got the word to you via Dick Ganslen.) Bracing on the props cuts the weight quite a bit as well - and my props are quite weak and flexible even with bracing. I have sometimes used built-up ribs, that is, ribs resembling compression ribs, (the curve is bent from straight strips), but very much lighter, and saved some weight, but while they are more rigid and lighter than sliced-to-shape ribs they tend to be brittle.

The best rib construction I have used is bent-to-shape single strip construction ribs, with a dacron tension brace across the bottom of each one to keep the arc curve from collapsing, but this is a great deal of extra work. Since such ribs are pre-bent much like tips and courved outlines, it is difficult to achieve the exact camber depth and hold it during construction and covering process, especially when the water may creep up onto the ribs and soak out the bend.

Shown are two ships, No. 1 and No. 2. Neither represents a particular type, but is configuration arrived at for a series of ships with weights and prop-power combinations occasionally varied. My best time so far (in Madison Street Armory in Chicago) is about 26 min . with No. 1 (with a $20^{\prime \prime}$ dia. back-flare, high pitch prop). And over 25 min . with No. 2 (using $18^{\prime \prime}$ dia. positive-flare and low $\mathrm{P} / \mathrm{D}$ prop). The weights shown are a spread between light and heavy specimens, rather than exact figures on any one ship. I have built many of each size and vary weights and strength for different power ratios. I use an 18 in . loop of .060-. 080 Pirrelli on No. 2 and .070-. 080 on No. 1.

| Spars | . 0025 | . 0040 | Spars | . 0015 | . 0025 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Tips | . 00185 | . 0025 | Tips | . 0015 | . 002 |
| Ribs | . 0028 | . 0035 | Ribs | . 0027 | . 0035 |
| Cabane | . 0005 | .0010 | Cabane | . 0005 | . 00175 |
| Struts | . 001 | . 0015 | Struts | . 00052 | . 00075 |
| Film | . 0025 | . 004 | Film | . 002 | . 0025 |
| Pick\&Fence | . 001 | . 001 | Pick\&Fence | . 001 | . 001 |
| WING | . 01215 | . 0175 | WING | . 00972 | . 014 |
| Blank | . 0095 | . 011 | Blank | . 008 | . 010 |
| Extras | . 004 | . 004 | Extras | . 004 | . 004 |
| STICK | . 0135 | . 015 | STICK | . 012 | . 014 |
| Outline | . 001 | . 002 | Outline | . 0012 | . 0015 |
| Ribs | . 0007 | . 001 | Ribs | . 0005 | . 0007 |
| Film Max. | . 00075 | .001 | Film | . 0005 | . 0005 |
| STAB | . 00245 | . 004 | STAB | . 0022 | . 0025 |
| BOOM | . 003 | . 004 | BOOM | . 0028 | . 003 |
| RUDDER | . 00 L | . 001 | RUDDER | . 0005 | . 001 |
| PROP $20{ }^{\prime \prime}$ | . 0055 | . 007 | PROP 18" | . 0045 | . 005 |
| NO. 1 TOTAI | . 03710 | . 0485 | NO. 2 TOTAL. $03172 \mathrm{oz}_{*}, .0395 \mathrm{oz}$. |  |  |




Indoor scale combines the natural appeal of scale events with the twin blessings of calm-air flying and low cost models. The event has enjoyed a renaissance in Southern California through the efforts of the Wilmington Indoor Club and North American Flightmasters. Events fall into two categories: Built-up (stick and tissue) and all-sheet. The rules are deliberately kept to a minimum. The Flightmasters Rules for IFS are:

1: $30^{\prime \prime}$ maximum wingspan.
2: Unlimited size prop
3: Must be tissue covered
4: Model to be of a heavier-than-air man-carrying plane
5: 100 points to be awarded on the basis of fidelity to scale and workmanship (3-views or published construction plans must be furnished judges)
6: Flying points awarded on a basis of "diminishing returns," i.e., one point per second up to 60 , then one-half point a second to 120 , one-fourth point a second to 180 , etc.

The WIMAC all-sheet rules are basically the same:
1: $24^{\prime \prime}$ maximum wingspan
2: Prop limited to $35 \%$ of span
3: Must be of all-sheet belsa construction (no tissue)
4: 50 workmanship points (only minimal proof that plane is scale necessary, such as photos, etc.) No profile fuselages, however.
5: Flying points awarded at one point per second.
Both types must make a five-second minimum. Best flight time of four officials is added to scale/workmanship points.
Monoplane and multiplane classes are flown.

## HINTS:

1. They are of very light ( $1 / 3 \mathrm{oz}$. to 1 oz .) construction.
2. Select $4-8 \mathrm{lb}$. balsa sheet used for sliced ribs, stringers.
3. Condenser paper used for covering, Dyed with aniline dyes or used plain on vintage craft.
4. Wing tips, stab and rudder outlines are laminated from $1 / 64^{\prime \prime}$ strips for strength and scale appearance.
5. Flights are made on prop-run alone, with little attention to glide. Start with a long motor and gradually shorten it until plane lands with prop just finishing its run.
6. C.G. usually well forward $30-40 \%$ depending on scale stab area. Lifting stabs and undercambered sections frequently used.
7. Right thrust and left rudder combination often used in combination with washed-in L.H. wing panel.
8. Fly left tight turn under low ceilings with left wing washed in just enough to keep tip off the floor while plane is using up excess initial power; plane will climb as torque wears down and circle will open up.
9. Use Pirelli rubber or Sig "power strip".



ON THE BOOKSHELF: The following books were in stock when this edition was published. Supply is limited and can only be obtained from MODEL. AERO. PU B.

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## INDOOR H.L. GLIDER SECTION

Bill Gieskieng, Jr.
Denver, Colo.
Winter time in Colorado is not designed for outdoor flying. So I switched to indoor and experimented with H. L. Gliders. I surprised everyone including myself when I won four contests in a row with my gliders. (First time, to my knowledge, anyone doing so in Colorado.)

The outstanding feature of my gliders that bugged most flyers is that while they thin the trailing edge to paper thickness, I built mine up to $3 / 32$ ! This runs so contrary to modeling "instinct" that it takes a stop watch and several flights to convince most flyers that he is not nuts. Hal Blubaugh tested this idea on his glider at the last meet and topped his best previous efforts by several seconds. Hal showed up at the last Elims with a Wakefield so equipped. He calls it a "fence" while I call it a "kicker."

Pitch on my indoor section is weird. I have to use a more forward C.G. and considerable decalage to keep the glider from diving in launch. It takes an act of Congress and horrible tail warping to get even a suggestion of a loop. Stability in glide is amazing the extra decalage needed for launch really shows up at the glide speed.

Unfortunately, this effect does not hold true for my outdoor versions, and I am still stuck with the $0-0$ setting for them. Does the "kicker" slow up the climb? It seems to have no detrimental effects and I believe it enhances performance.

GIESKIENG INDOOR "KICKER" (APPROX.) $30 \rightarrow 40 F T$.

BLUBAUGH'S "FENCE" LYACT LOCATION NOT CRIT.

## OUTDOOR VERSION

NOTE: Do not pass this "kicker" too quickly. Similar idea used for build-in "wash-in" adjustments Just cement enough trailing edge stock to obtain the required roll.


"SWEEPETTE'18 MK9 - LEER.HINES- TORRANCE. CALIF.






## DESIGNING MODEL HELICOPTERS

## Bruno Horstenke

(This is an extract from his article, and only the portion essential to model helicopter design is given.)

The degree of difficulty in building a model helicopter is about the same as building a powered model, and success is assured by following basic design proportions.

I found that the best results are obtained, even under adverse weather conditions, by installing the engine inside the fuselage with prop below. By doing so, the prop wash has negligible effect on the rotation of the fuselage. The lower C.G. obtained by this installation also improves the over stability in contrast to other engine and rotor arrangements. No special stabilizing elements are needed to keep the fuselage from turning.

For blades I prefer to use double trapeze outline with about $7 \%$ Clark Y airfoil. - Full size helicopters have Blade-Area/RotorArea ratios between 4 to $8 \%$. For model helicopters I found that a ratio of about $10 \%$ is good. - Rotor Area load for full size craft is 10 to 40 kgs . per sq. meter ( $2-8 \mathrm{lbs}$. per sq. ft.). While for models it may vary between 5 to 10 grams per sq. decimeter ( 3.5 to 7 oz . per sq. ft.). And the load on the Blades is 200 to 300 kg . per sq. meter ( 44 to 65 lbs . per sq. ft.) on full scale, and 50 to 100 grams per sq. decimeter ( 35 to 70 oz . per sq. ft.) on model blades.

Horse Power requirements can be found from this approximate formula, (In metric system.) :

$$
\text { H.P. }=0.2 \times \text { Weight }(\mathrm{kg} .)
$$

Example: A 1000 kg . helicopter requires 200 H.P. ( 2200 lb . helicopter requires 200 H.P.)

Applied to models and using "Heliobaby" as an example; "Heliobaby" weighs 0.25 kg . ( 9 ozs .). Req. H.P. $=0.2 \times 0.25$ or $0.05 \mathrm{H} . \mathrm{P}$. The Cox BABE BEE which powers the "Heliobaby" has 0.056 H.P. at 15400 R.P.M. Practice has proven that the model rises satisfactory with this relatively low power.

To obtain a better understanding of the relationship of individual values to each other, see graph. Understandably, the calculations may be rough or approximate but they do give good base for designing your own helicopter model. The graphs are based on total Blade Area being $10 \%$ of the Rotor Area.

To check the Graph let us use "Heliobaby" as an example. - It has a Rotor Dia. of 750 mm ( 30 in .), Powered by 0.056 H.P. engine, and rotor weighs $80 \mathrm{~g},(2.75 \mathrm{oz}$.$) . These characteristics will$ cause the Rotor to rotate at about 500 R.P.M. and generate 300 g ( 10 oz .) of lift. More than needed to lift 250 g .




Torque reaction models have come to be known for their bad tendency to roll in inverted unless perfectly balanced. The DUCK, during its many flights, has never shown any tendency to roll in, even when large changes in the position of the CG have been imposed on it for test purposes.

The ducted prop takes the prop blast off the fuselage of the model and eliminates the turning effect of the prop wash. The ducted prop also provides more thrust, in this case more lift. Because of the low position of the prop blast, air passing over the fuselage is relatively burble free, thus making it possible to control the direction of forward flight with the movable rudder. When the model is trimmed for forward flight, deflecting the rudder to right or left will cause the model to fly in that direction, the amount of turn being controlled entirely by the amount of rudder deflection.

The model will fly to follow any center of gravity shift, weight on the nose results in forward flight, etc. I hasten to point out, however, that the model will not fly sideways or backward in the "pure" sense of the word. The weather vane action of the fuselage reacts to increase of wind velocity from the side (etc.) by simply aligning itself with the new relative wind.

Probably the most outstanding characteristic of this design is that the model cannot be upset in the air by excessive CG displacement. If the weight can be lifted, it will be lifted up.

The large rotor is allowed to "see-saw," with small springs acting as shock absorbers. The idea for the rotor came from an article by Roy L. Clough, Jr., published in the October 1953 issue of "AIR TRAILS." He called his system "C. G. Rig Control, Bungee Dynamic Series." My modification of his system makes autorotation possible when power is off. The blades are connected by a light piece of piano wire which passes through a small copper tube, which in turn passes through three larger tubes, giving the unit strength. The wire serves as a torsion-bar-tension-hinge, which allows the blades to pivot while maintaining their relative angular relationships and the blades are still free to change their angular relationships to each other. The inherent resistance to twisting of the wire causes the blades to move together when coriolis forces cause the blades to "see-saw." Thus, the blades assume positive pitch on one side and negative on the other. This occurs 90 degrees ahead of the result, making gyroscopic precession work to stabilize the model.

The large rotor blades are connected to the drive shaft by a "dogoverride" which allows the blades to free-wheel, disengaged from the drive shaft when the engine is not running. This means that the rotor will absorb less energy during autorotation, thus allowing this energy to be used in providing a slower rate of descent.

The blades have weights similar to most torque reaction designs, in addition each blade is fitted with an elevator type flap, which I have developed from past models. This combination of weights and flaps ensures positive pitch under power, yet assumes that negative pitch will be at an absolute minimum when power is off. This model has the slowest autorotational rate of descent of any of the models to date.

Balance the fuel tank, engine unit separately from the main rotor. The fuel tank provides the necessary weight for balancing the cylinder. Rotor balance is very important and should be carefully checked periodically.

Actual construction is detailed on the drawings and should present little problem for the intermediate and experienced beginner. Care should be taken to keep the weight as low as possible. A light model will be able to climb higher and descend more slowly than a heavy model. Be extremely careful when assembling all rotating parts; the weight of each part will increase several times over during rotation; poorly assembled units may come apart.

With a full tank of fuel the engine will run for about two minutes and forty seconds. Test flights should be attempted with a short motor run but under FULL POWER. With a forty second motor run and a flying weight of six ounces my model will climb to about 200 feet. Several times I have flown the model with a full tank. It became a speck in the sky and the long vertical glide is really a sight to see. This model may be capable of thermal flight.

This design may be suitable for radio control and with a torque controlling device might be capable of true sideways and reward flight.


## UNCLE IGOR HELICOPTER

## Dr. D. Lee Taylor

Denver, Colo.
Uncle Igor was originally powered by an Arden . 099 engine of 1947 vintage. The first few flights were not successful since the tip-weighttype rotor system lacked the necessary stability and lift for Uncle Igor's weight.

In the Fall of 1960 my first Gyrocyclic rotor system was built and tried with the Arden . 099 and Uncle Igor. The success of this combination was instantaneous and although several attempts were made to build a better model for the helicopter event at the 1961 Nats, none were any where near the ability of Uncle Igor. Uncle Igor was chosen for the 1961 Nats.

At the 1961 NATS on the first official flight Uncle Igor was up to an unprecedented $51 / 2$-minute flight and easily outdistanced his retriever (me). He flew beyond the air base fence. By the time I found a good place to scale the fence, and searched for half an hour, I decided to report the loss. When arriving at AMA Headquarters there sat Uncle Igor who had been picked up at the side of the highway by a couple of Naval officers. Several more flights of shorter duration were made and proved sufficient for Uncle Igor to win the first-place trophy.

By this time Uncle Igor had wanderlust. One September day in 1962 at high noon during a demonstration flight at a contest in Aurora, Colo., he climbed rapidly into the sun and althongh he could not be seen, the sound of his engine faded in the c stance. From the evidence gathered later it was concluded that he got into a strong thermal which greatly extended the usual rate of descent and Uncle Igor was O.O.S.

In March of 1963 a farmer found him better than $21 / 2$ miles from the takeoff site. The only damage from the winter in the open was a hole in the nose, and one in the tail boom chewed by a field mouse as an entrance to our mouse friend's unusual winter shelter.

True to the reputation of the infamous bad penny's returning I have not yet decided to rename Uncle Igor "Bad Penny" and continue to add to his 250 plus flights; or to grant him elder statesman status and retire him to non-flying exhibition in my hobby room.

Regardless of whichever decision I come to, Uncle Igor has done much to get model helicopter building and flying in my blood. This interesting phase of modeling is fascinating and challenging. Model helicopters merit the consideration of the modeler who has felt himself become stale on modeling and is looking for something new.



## MAGNUS EFFECT AND ROTATING WINGS

Bill Foshag of Washington, D.C. sent his Note Book on Rotating Wings and a copy of Royal Aircraft Establishment Tech. Note No. Aero. 2492 which dealt with rotating wings. Also received Rotating Wing plans from Bruno Horstenke, Germany, and Charles Chilvers, California.

Because Bill's book had more material in it than could be included in this Year Book, it was returned with request to condense portion of it, and to include plans of one of his models. Press of business made it impossible for Bill to comply with the request, and the following text is a review of Magnus Effect which can be found in most aeronautical text books.

The Lift developed by the Magnus Effect depends on the rotor's peripheral velocity and the relative air or wind velocity. When the peripheral velocity is high in relation to the wind, the Lift is relatively high. When the peripheral velocity is low in relation to the wind, the Lift is relatively low. The reason for this difference lies in the nature by which Lift is produced. If the peripheral velocity is same as wind, the movement of the Cylinder's diameter matches the air velocity on the upper portion, and no disturbance takes place. But on the lower portion, the two velocities are in direct apposition. The result is that the relative velocity is reduced in that region. With reduction in velocity there is a relative increase in air pressure which tends to move the Cylinder upward or perpendicular to the relative airflow. In case where the peripheral velocity of the Cylinder is greater than the wind's or relative airflow, the air in the neighborhood of the upper portion is accelerated to higher velocity, and the lower portion decelerated to lower values. The net effect is lower air pressure on top and greater pressure on bottom, resulting in an upward force acting on the Cylinder.


To obtain Magnus Effect, the cylinder must be rotated by auxiliary power. Similar results, however, can be obtained by changing the "cylinder" to a flat surface, pivoted on center of the span axis. When this surface is exposed to moving air, and given a slight rotation, it will tend to auto-rotate as long as it is acted upon by the moving air.

You can make the following simple test to demonstrate the "lifting" capabilities of auto-rotation. Take a $1 / 16 \times 3 \times 12$ balsa sheet. Raise it overhead and drop it "flatwise". Count time it takes to reach the floor. Then take the same piece and drop it edgewise. Although it may start to drop faster, it will soon start to rotate and move
away from you, and take almost twice as long to reach the floor as it did on the "flatwise" try. Obviously, the rotating sheet must be producing lift as it descended much slower than one which acted like a parachute.

This is no place to go into detailed explanation of auto-rotation except to mention that auto-rotation is caused by the movement of the Center of Pressure. Center of Pressure or Lift on an angled surface is near the Leading Edge at low angles, and it moves to center when the surface is at $90^{\circ}$ to the airflow. Although one would think that the flat plate should balance at $90^{\circ}$, the initial momentum very likely causes it to continue rotating in the initial direction and thus overcoming the effect of Center of Lift acting against the rotation.
To help the "wing" to continue rotating and overcoming the effect of "Lift" acting against rotation as the wing moves bey ond the $90^{\circ}$ position, the edges are "gutted" which act in manner similar to airometer cups. The similarity can be carried to extreme by shaping the rotor wing into a double " S " form.

We now have, in effect, a rotating cylinder which is rotated by the wind or relative air flow. The Magnus Effect is generated by the edges as they approach the vertical positions. This is simplified explanation. Many questions are left unanswered. Perhaps in the next Year Book we will have a more detailed explanation. In the meantime, the above may help to understand the charts reproduced



Fig. 1 shows the effect of air velocity on autorotation of Biconvex Circular Arc sections of various thickness, with and without end plates. "U" represents the peripheral velocity of the "wing edges". Assuming an air velocity of 10 m per sec. ( $33 \mathrm{ft} . / \mathrm{sec}$. or 23 mph ) the wing with a Thickness/Chord ratio of $1 / 5$, and using end plates, will have a peripheral velocity of 5 m ( $16.6 \mathrm{ft} . / \mathrm{sec}$.) Assuming a $4^{\prime \prime}$ chord, this velocity will cause the wing to rotate at 960 R.P.M. At velocities lower than $10 \mathrm{~m} / \mathrm{sec}$., the values on the chart seem to run into the usual hazy values found at model speeds.

Fig. 2 is very interesting. It shows the potential high lift produced if the rotor-wing is rotated by auxiliary power to obtain higher peripheral velocity than that of the relative airflow. However, our interest is in the $1 / 4$ and $1 / 2$ values of $\mathrm{U} / \mathrm{V}$ which indicate the autorotation area. Values are again undetermined for our sphere of work.

From these charts you can draw your own conclusion. Some of you may be interested in the subject to experiment. Let us know.

Recalling some of Bill Foshag recommendations: Use end plates, no sweep back, major construction problem being to secure free rotating of the wings without binding on the long axle. His collection of rotor-wing models consisted of gliders, kites and powered models. He lost some of them O.S. in thermals.




GIII LATEST INA SERIES USING OFF-SET ROTOR POSITION TO COUNTER PROP TORQUE. POSITION SHOWN PROVIDES A STEONG ANTITORQUE FORCE - HIGH TURQUE POWER SYSTEH CNN BE USED. MODELS "NATURAL STABILITY" IS EXCELLENT WITH QUICIC RECOVERY FROH VPSETS

HODELS USING THIS SYSTEH ARE GOOD FOR SMAL SITES NHERE ABILITY TO BOUNCE OFF OBSTACLES (AND KELP OU ALYING) IS ESSENTIAL ALSO, GOOD CLIMB IS POSNIBLE FOR HITHER CEILING IRYING (SATII)

## 'G-IIL INDOOR AUTOGIRO FRED J. HEITZEL - YONKERS N.Y

STEEP CLIMB AD. GIVES BEST DURGTIN. BUT $T 00$ MANY STALLS DE PROLONGED "HELICOPTERING" INDICATE CLIME IS TOO STEEP HOWEVER, SPIRAL DIVE (TULEFT) UNDER DOWER -DESPITE SHALLOW CLIMBMAY MEAN THAT HORE ANTITORQUE FORCE IS NEEDED. THIS CAN OE PRQVIDED BY ADDING SOME ROTOR TILT (LEFT SIDE HITN)

ON OTHER HAND, AHODEL TNAT
HANDLES POWER NELL, BUT HAS
ERRATL PATTERN DURING DESCENT
DROBABLY NEEDS HORE TORQUE
REHEDY: HIGHER DITCH DROD

| .080 |
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\begin{aligned}
& \text { PROP } \\
& 12 \text { Q MED } \\
& \text { MONO SPAR } \\
& \text { HICRUFILH } \\
& \text { POWER }
\end{aligned}
$$





WINO $\operatorname{senc} \frac{1}{16} \times \frac{1}{32} \rightarrow \frac{1}{32}=9$ RIAS $\frac{1}{32}=9$.

DURATION 3 NIN + (AVERAGE) 30FT. CEILING
$\square$
$3 \frac{1}{2}$

ROTOR SPAR $\frac{1}{16} \mathrm{a} \rightarrow \frac{1}{32} \mathrm{sg}$ R/BS \& TIE. $1 / 32=9$. WASHER

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\angle E
$$

RAISE AT Ä FOR $\frac{1}{8}$
NEG PITCH

HCE


$2 \frac{1}{z} \phi$ FLIGHT- LEFT TURN
ADN.NITH WING INC
*TAIL TILT



DESIGN PHILOSOPHY
Charles Chilvers
Long Beach, Calif.
Re: Your letter on Building Philosophy.
My building of Model Aircraft dates back to 1927. The Long Beach Recreation Commission offered clasess in model building. The instructor, Louis McCready, had about 19 interested youngsters in his classes. The first models were small all balsa gliders. In those days the cements we used were "Ambroid" and "Glen Elmo." The first rubber powered models were R.O.G.s, Flying Scale Kits came next. It did not take long to realize which designs to stay away from.


Bill Atwood, in the early '30s taugh modeling. He always stressed simplicity in design. At one of our contests I had a model built from magazine plans. I built it as shown. Atwood helped me wind it and upon launching it- it was out of adjustment. I tried to change the stab incidence and it was not designed properly. Bill said, "This model cannot keep its adjustments." This was like being hit by a bolt of lightning! He let me have my model like a "Hot Potato." From then on, you can rest assured, my models were designed to STAY adjusted.

Thru the Thirties model building was like a "golden era" for us. We used your Year Books for every idea under the sun to improve our designs. The simple designs paid off in cost and time.


Model building had to be shelved for quite a spell and now with my youngsters getting big enough to build and fly, we started to try new (and old) designs.

The housing boom here has left us one small flying field; where we used to have acres. Being a free flight enthusiast the models we build, by necessity, must be rugged and have limited capability as far as duration goes, even using de-thermalizers. The all-balsa approach is a natural and also the best for easy repairs. As you so well know - if we were to fly in the middle of the "Sahara Desert" and there was ONE stick standing up, the model would hit it.


Experimental designs are a challenge with the various lifting devices employed. The efficiency of the models could be greatly increased by using built-up constructioin, but to get good performance (we have lost them in thermals) from all-balsa models is a real thrill.

The models use anything that can be adapted for a specific purpose. Necessity is the mother of invention. Have boxes of gimmicks and gadgets that may be modified to serve a purpose.

The rule to remember is: "SIMPLICITY OF DESIGN." It is our most important design policy. Inherently the design requirements of space vehicles and our new aircraft tend toward complex designs, but the simplest designs possible, to do the job, pay off in all ways.







## ELECTRONICS THERMAL DETECTION

## Roger Schroeder

Overland Park, Kans.

A Thermal flight is necessary for winning contests and placing on international teams. What is a thermal and how can one determine when one is present? A paper entitled "The Soaring Flight of Birds" by Clarence D. Cone Jr. best describes a thermal and its characteristics. This paper can be found in the April, 1962, issue of the Scientific American or the March, 1962, issue of the American Scientist, and should be read by all serious contest fliers.

Thermals are hard to detect before a flight. After a plane is airborne it is easy to tell if a thermal or a downdraft is present, but by then it's too late to do anything about it. One had best determine if a thermal is present before the plane is flown.

Since thermals are a mass of warm air their presence may be detected by a device that will measure slight changes in air temperature. A thermistor will measure very small temperature changes and is the sensing element used in most thermal detectors.

My first detector was assembled in the Fall of 1960. It consisted of a small bead type thermisor mounted on an auto antenna, connected to a loose jumble of wires, resistors and batteries. It predicted a few good thermals at a local meet and looked promising.

Since the unit was sensitive to wind velocity as well as temperature, the following years I put the thermistor in an encloseru designed to shield it from the wind, and mounted the electronic parts and the meter in a suitable box. The newly designed enclosure protected the thermistor from the wind, however, it also shielded the thermistor from the suitable temperature changes that indicated thermals.

For the 1962 season I revised the electrical circuit to reduce the sensitivity to wind velocity and opened the thermistor enclosure so that it was nothing more than a sunshade. Now the device would reliably indicate thermals.

At the 1962 Central FAI Finals I was able to find thermals for Dave Kneeland with approximately $80 \%$ accuracy. Dave's model did not need thermals to win but he was kind enough to let me get the practice.

Only one small circuit change to increase sensitivity has been made since 1962. The circuit is stable, can be compensated over a wide temperature range, and has a very low battery drain.

The circuit for my thermal detector is shown on the drawing. The thermistor is one leg of a Wheatstone bridge. Two legs of the bridge are fixed transistors and the fourth leg is a potentiometer used to compensate for the ambient temperature. The Wheatstone bridge
is operated by a $11 / 2 \mathrm{~V}$. battery. The output of the Wheatstone bridge is fed into a transistor amplifier circuit. The output of the amplifier circuit is connected to a 200 micro-ampere meter.

Any current flow through a thermistor will heat the thermistor causing a change in its resistance. If air is allowed to blow across the heated thermistor it will be cooled and the thermistor resistance will change. This is the self heating effect of thermistors and the reason that thermal detectors tend to be sensitive to wind velocity as well as to temperature.

In order to keep the wind velocity effect to a minimum, the current through a thermistor must be kept to a very small value. By using a transistor amplifier, the current in the Wheatstone bridge can be small while still using an inexpensive meter to indicate the resistance change of the thermistor.

When using the detector, set the 2500 ohm potentiometer so that the meter is at mid-scale. Watch the meter movements as the air temperature changes and note any prolonged rises in temperature that signify thermals. The wind velocity also changes when a thermal is present and this is another sign to watch for.

Transistors are also sensitive to temperature changes. The transistor used in this circuit should be shielded from the direct sun and also well ventilated.

The 200 micro-ampere meter will be the most expensive part of the detector. Surplus meters are quite adequate and are considerably cheaper.


## FORM FOR BENT PROPELLERS

Max Chernoff
Great Neck, N.Y.
One of the motivations that brought me to build indoor models again was that I can now build props simply by bending the blades over a cylindrical form and baking to shape. I made the first one following specific instructions for only one size. To obtain other sizes I had to use cut-and-try method. Some of the results were horrible as I tried various sizes and angles. Then I decided to develop a design procedure to avoid this hit-or-miss method, and be able to make a good prop on first try.

To have similar pitch angle over the entire blade, the blade angle must change from high at center to low at tips. This variable angle or "twist" can be obtained by bending balsa sheet on a cylinder in a helical path. Numerical values for the cylinder and angle of the helical path can be determined by Trig for a particular requirement. The method used is shown below.

To avoid calculation, and since most P/D Ratios used fall between 1.0 and 2.0, a set of TABLES was prepared so that the size of the cylinder and the Helical Path can be determined without using the formulas.

$r=1 / 2$ Diameter
$\mathrm{D}=$ Prop Diameter
$\mathrm{R}=$ Radius of Form
$\Theta=$ Angle of Inclination of blade on form. (Make angle template on paper on wrap on form to mark angle)
$\alpha=$ Angle of tip of blade in plane perpendicular to axis of can
$\mathrm{P}=$ Pitch of propeller

Now $\mathrm{P} / \mathrm{D}=$ Pitch Diameter Ratio
and $\quad \phi_{t}=$ Angle at tip, in degrees
then $\quad \tan \phi_{t}=\frac{1}{T P} \frac{P}{D}$
Then it can be shown that

$$
\operatorname{Sin} 2 \theta=\left(\frac{2}{57.3}\right)\left(\frac{90-\phi_{t}}{r / R}\right)
$$



SECTION AT PROP TIP
and by using Trig Tables $\Theta$ in degrees is determinate from which

$$
\alpha \quad(\text { degrees })=\left(\frac{r}{R}\right) \sin \theta \times 57.3
$$

Hence we can derive forming parameters on basis of ( $r / R$ ) value. The following computed values are for $\mathrm{P} / \mathrm{D}$ of $1.0,1.25,1.5$, and 2.0 .

Note that values of ( $\mathrm{r} / \mathrm{R}$ ) of less than those shown result in tremendous distortion, and that values of ( $\mathrm{r} / \mathrm{R}$ ) that are large (small cans for large props) result in excessive curvature (high camber ratio).

Your choice of P/D will determine which TABLE to use. The (r/R) Ratio will determine the size of the can or cylinder you can use. You can eliminate all stubby cans whose diameters are $3 / 4$ or greater than their heights. A $3^{\prime \prime}$ dia. x $41 / 4^{\prime \prime}$ can just makes the min. (r/R) Ratio of 3.0.

A study of the ( $r / R$ ) Ratios will show that the prop diameter will determine the min. and max. diameter of cylinder you can use. A $16^{\prime \prime}$ dia. prop can be made on cylinders having diameters ranging from $31 / 4^{\prime \prime}$ to $51 / 2^{\prime \prime}$, and still be within the 3.0 and $5.0(\mathrm{r} / \mathrm{R})$ Ratios.

P/D 1.0

| $\mathrm{r} / \mathrm{R}$ | $\Theta$ <br> deg. | $\alpha$ <br> deg. |
| :---: | :---: | :---: |
| 3.0 | 28.5 | 82.2 |
| 3.5 | 22.4 | 76.3 |
| 4.0 | 19.5 | 76.3 |
| 4.5 | 16.8 | 74.5 |
| 5.0 | 15.0 | 74.4 |


| 1. 5 |  |  |
| :---: | :---: | :---: |
| r/R | $\stackrel{\ominus}{\mathrm{deg}} .$ | $\begin{gathered} \alpha \\ \operatorname{deg} . \end{gathered}$ |
| 2.5 | 32.3 | 76.5 |
| 3.0 | 24.5 | 71.2 |
| 3.5 | 20.2 | 69.1 |
| 4.0 | 17.1 | 67.5 |
| 4.5 | 15.0 | 66.7 |
| 5.0 | 13.4 | 66.3 |

P/D 2.0

| $\mathrm{r} / \mathrm{R}$ | $\Theta$ <br> deg. | $\alpha$ <br> deg. |
| :--- | :---: | :---: |
| 2.5 | 26.8 | 64.6 |
| 3.0 | 21.2 | 62.2 |
| 3.5 | 17.5 | 60.2 |
| 4.0 | 15.1 | 59.7 |
| 4.5 | 13.3 | 59.4 |
| 5.0 | 12.0 | 59.4 |

Example: $8^{\prime \prime}$ Dia. and $8^{\prime \prime}$ Pitch. Check for ( $\mathrm{r} / \mathrm{R}$ ) in TABLE P/D $=1$. You have choice of five radius values with $\mathrm{r}=4^{\prime \prime} .\left(1.3^{\prime \prime}, 1.15^{\prime \prime}\right.$, $1^{\prime \prime}, .9^{\prime \prime}$ and $.8^{\prime \prime}$ ) Assuming that you have a $2^{\prime \prime}$ dia. can or cylinder ( $1^{\prime \prime}=\mathrm{r}$ ), this places your prop in the $4.0(r / R)$ row, in which you find $\theta$ angle to be $19.5^{\circ}$, and $\alpha$ angle of $76.3^{\circ}$. You can draw these angles on paper and transfer them to the can. Note that the helical path should be " $r$ " or 4 " long between the vertical lines. Use this helical path on which to lay your prop blank.

Practical views: Determine balsa blade thickness and outline to fit your need. Open both ends of can so that both surfaces, inner and outer, are heated. To hold wet blades to the form use three
or more $1 / 8^{\prime \prime}$ wide rubber bands, one on each end and others to suit. Place the blade and form in $225^{\circ} \mathrm{F}$ oven for 20 minutes. Do not go above this temperature and time as the balsa might char and rubber bands melt. To complete indoor prop, cement a reenforcing spar to each blade, place in angle jig and join to hub.

Outdoor props can be made from thicker sheets and carved to final form. Airfoil section and pitch variation can be sanded to suit your need. Or you can laminate two or more thin sheets together. If you want laminated blades, form the blades without cementing them together. After forming, glue them together with white glue and leave them in form overnight, sand and attach to reenforcing spars, and finish for folding or free wheeling.

To assure having the Pitch you want, and identical Pitch value in both blades, use the jig shown. Jig is used by positioning the two triangles at the calculated distance from the hub. Blade is positioned on the triangles and held there while the cement is drying at the hub. The TABLE gives the values by which the " r " is multiplied to obtain the distance of the triangles from the hub. For our $8^{\prime \prime}$ dia. prop and $\mathrm{P} / \mathrm{D}$ of 1.0 , the $45^{\circ}$ triangle is $4 \times .625$ or $21 / 2^{\prime \prime}$ from center, and the $60^{\circ}$ triangle is $4 \times .415$ or $1.66^{\prime \prime}$. The construction of the jig will be left to you.


Setting for slides can be set by following formulae:
$A=\left(\frac{C}{r}\right)_{60} \times r=\frac{30}{90-\theta_{t}} \times r$
$B=\left(\frac{C}{r}\right)_{45} \times r=\frac{45}{90-\theta_{t}} \times r$
Then for given $P / D$ ratios:

| $\frac{\mathrm{P}}{\mathrm{D}}$ | $\theta_{\mathrm{t}}$ <br> deg. | $\mathrm{c} / \mathrm{r}$ <br> $45^{\circ}$ | $\mathrm{c} / \mathrm{r}$ <br> 600 |
| :--- | :--- | :--- | :--- |
| 1.0 | 17.6 | .625 | .415 |
| 1.25 | 21.8 | .66 | .44 |
| 1.5 | 25.5 | .70 | .465 |
| 2.0 | 32.3 | .78 | .52 |

By using this method of forming blades you are assured of having true pitch values. It will take a certain amount of experience to pick the most desirable ( $r / R$ ) Ratio, blade outline and shape, but this method allows you complete control of the basic prop characteristics and you will be able to determine which is best without too much cut-and-try.

## VARIABLE CAMBER WINGS

## J. Lowrie McLarty

Milwaukee, Wis.
Variable camber is desired to accommodate the model to different flight conditions. To preserve the airtightness at the hinged line I used Dental Rubber Latex, as shown on the sketch. This was tried on a U-C model. The major problem is in the forces required to move the surfaces and attaching the membrane.


## Douglas Joyce

Reynoldsburg, Ohio
Lightning 11 is little different from Lightning 8, 9 and 10 but with several important exceptions. The changes are to correct a characteristic of canards which had not been fully recognized before. The problem is essentially one of bidirectional wash from the front wing over the rear wing. The inboard section of the rear wing is in a down wash just as the stabilizer is on a conventional model, however the outboard section is in an up wash. The up wash is greatest just outboard of the point where the wash changes direction and is larger in magnitude than the down wash by a factor of two or three. When the front wing is at a high angle of attack, as in gliding, a portion of the rear wing is at an even higher angle. This means that it will stall before the front wing, usually just before glide speed. The results are a nose up moment, hence a stability reduction just when stability is needed the most.

To counteract glide speed instability canards are usually flown with large stability margins, but this is not possible with present day FAI power models nor is it the most efficient. As the performance of my Lightning series models increased the problem became more critical. With Lightning 8 and on it became impossible. A number of solutions to the problem have been found, three of which have been incorporated into Lightning 11. The airfoil of the front wing was changed to induce stall at a lower angle. An autoelevator was added to the front wing. Most important the airfoil just outboard of the dihedral break has been modified to reduce its incidence and prevent early stall.

## WIND TUNNEL TESTING

## Lorin Roberts

Newport Beach, Calif.
First, a few facts about the Wind Tunnel. It is $111 / 2$ feet long, 9 in . x 9 in . at the entrance area, and $11 / 2 \mathrm{in}$. x 9 in . in the test section. Since it was primarily designed as a smoke tunnel, it has a constant height throughout with the exception of a newly added fan section. From the entrance to the exhaust, there are five distinct sections.

The firstone is the settling section where the incoming air is straightened by a series of honeycomb blocks. Next, is the contraction section, where the air speed is increased by the gradual reduction of area. The smoke ejector manifold is positioned in the center of the contraction section. Then comes the test section.

Models from six to eight inch chord lengths can be accommodated without severe blocking effects. Air leaving the test section is expanded very slowly through the diffuser to the fan area which becomes circular in shape.

The tunnel is powered by a $1 / 2$ H.P., 3450 rpm motor rotating a sixbladed, 15 in . pitch prop. Air speed in the test section is 62 mph at a pressure of $30.0^{\prime \prime}$ of mercury, or equivalent of 170 ft . above sea level.

The testing equipment consists of a smoke generator, ejector manifold and an integrated multiple manometer. The streamers of white smoke that are ejected into the air stream from the manifold are produced by heating kerosene over a hot plate and moving the vapor with a small squirrel cage fan to the tunnel.

In addition to visualizing flow patterns with smoke, relative pressure distributions can be determined with the manometer. This apparatus consists of a vertical bank of glass tubes connected at the bottom to a common horizontal reservoir (filled with colored alcohol), and connected at the top to individual tubes leading to different stations along the airfoil. The open end of these tubes, lying flush with the surface of the airfoil are the means through which pressure variations are registered on the manometer.

The approximate cost of developing the wind tunnel, including building several tunnels over a five year period, materials and outside labor, is $\$ 600.00$. To duplicate a similar tunnel, the cost of material would be about $\$ 150.00$.

Lorin began building "smoke tunnels" in July, 1960, few months before entering the 7th grade. Made three successful tunnels to date. His mother does not like the smoke aroma, but enjoys seeing people who come to help him.


## Wilfred Weisensee <br> Dundas, Ont., Canada

It is almost nine years since I came to this country. They went by like a wind. This Continent is exactly like they say in the old country: America is the continent of the unlimited possibilities.

I have built nearly 200 models, and accumulated a Scale Library of 35 ( $10^{\prime \prime} \times 12^{\prime \prime}$ ) folders with $350-400$ pages in each. They contain more or less complete information on almost 2000 full size aircraft.

The biggest asset of our club, Dundas Model Aircraft Club, is the Clubhouse. It seems to hold members together better than anything else I know. Maybe it is because every bit was built by them. To write how two grown-up non-professionals and 15 kids, from 10 to 15 years of age, did it and what happened while we were doing it would fill a book. This book, turned into a movie, would get an "Oscar" at least. You never did see in your whole life a group of boys display so much energy, ingenuity and self sacrifice and spirit as these boys did.

Our clubhouse was built from the remains of an old horse-andbuggy barn, and did not leave us very much choice in size and design. Our funds were very limited. In fact, during the two years which took us to complete the project, inside and out, we could only scrape together $\$ 88.00$. It took every penny of it to pay for the extra material which we could not scrounge.

See the enclosed plans. The building is well insulated and lighted with fluorescent lamps. It has enough racks and shelves to store about 200 models and all of the club's belongings. It is situated on city property and our annual payment to the city is $\$ 1.00$.

I have just realized that I will not be able to cram nine years of modelling and activities of our club into one letter. With this letter I will send three albums of club activities, and two folders of pictures of my own models and projects. You can go through them and pick out what you want or on what you would like to get more information.

Right now I am in the middle of completing an old wish of mine, to design all kinds of sportmodels which will look like airplanes but behave like good models. To make them available to as many youngsters as possible, I will design about a dozen different fuselages which will take similar engines, wheels and only a few different wings. So far have completed fuselages for a cabin model, low wing, midwing, biplane and high wing pusher. Will use three wings, differing only in dihedral, $5^{\circ}, 10^{\circ}$ and $15^{\circ}$. Will have two stabilizers with different areas, and also a "V" stab which will be adaptable to all models.

Time and space did not allow inclusion of Wilfred's models in this edition, but they will be in the next edition.


FIOOR PLAN-DUNDAS MODEL AIRCRAFT CLUB HOUSE

1. Angle of Attack Recorder, high priority.
2. Glide Angle Recorder.
3. Air Speed Recorder.
4. Good data on airfoil characteristics at model speeds.
5. Airfoil developed especially for model speeds.
6. Profile drag data on model shapes at model speed.
7. A simple automatic device to cause model to circle up wind and eliminate long distance retrival problems.
8. A reliable mechanical DT device.
9. Design guides to follow in constructing strong, flexible, warp resistant structures.
10. An easily made, efficient, folding propeller and hub device.
11. A jig design to easily make propellers.
12. A study of aerodynamic characteristics of model props.
13. Determination of optimum Aspect Ratio for different size models.
14. A study of the materials available for construction with recommendations for application of new materials.
15. Establish better wind gust stability criteria for models under 30 in. span.
16. Devise a reliable device to change trim of a model under power and glide.

## MODEL ROCKETS

G. Harry Stine

New Canaan, Conn.
My present area of aeromodelling interest lies in VTO rocket powered gliders, otherwise known to model rocketeers as "BoostGliders."

With the model rocket engines now available, high thrust-to-weight ratios are possible, far beyond that obtained with Jetex. The total absence of torque and slipstream effects in models powered by reaction engines simplifies the powered phase problems to some extent. Their powered flight is like that of a hand-launched glider tossed by an arm 100 feet long. - And to start, no clipping fingers, just push the button.

Our smallest model rocket engine, the Uni-Jet $1 / 2$ A.1-3, develops an average thrust of 2 oz . (Max. thrust 5 ozs .) for 0.5 sec . The largest, the Coaster F-25-4, develops an average thrust of 25 pounds (Max. thrust 40 lbs .) for 0.4 sec . The average Boost-Glider engines, an Estes B.8-4, for example, develops a Max. thrust of 24 oz ., and an average thrust of 10 oz . for as long as 1.5 sec . Since weight of the Uni-Jet is 0.27 oz. , Estes 0.7 oz ., and the Coaster 5 oz ., you can see that we are used to working with high thrust-to-weight ratios !

For more rocket engine characteristics, see Report 22.

| NAR TYPE | MPG . | MPG .TYPE | $\begin{aligned} & \text { LENGTH } \\ & (1 \mathrm{n} .) \end{aligned}$ | $\text { (in. }{ }_{\text {D. }}$ | $\begin{array}{\|c\|} \hline I_{t} \\ (1 \mathrm{~b}-3 e c) \end{array}$ | $\left(\begin{array}{c} N \\ (\mathrm{oz} .) \end{array}\right.$ | $\left({ }^{N_{0}} \mathrm{oz} .\right)$ | CURVE | $\begin{aligned} & \mathrm{F}_{\text {max }} \\ & (1 \mathrm{~b}) \end{aligned}$ | $\begin{array}{\|l\|} \hline t_{\max } \\ (\sec ) \\ \hline \end{array}$ | $\begin{aligned} & \mathrm{Pay} \\ & (\mathrm{Ib}) \end{aligned}$ | $\begin{gathered} t_{b} \\ (\mathrm{sec}) \end{gathered}$ | $\begin{array}{\|l\|} \hline \mathrm{t}_{\mathrm{d}} \\ (\mathrm{sec}) \end{array}$ | REMARKS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 1 / 2 A I-0 \\ & 1 / 22 \mathrm{AI}-0 \\ & 1 / 2 A 1-2 \\ & 1 / 2 A I-2 \\ & 1 / 22 A I-4 \\ & 1 / 2 A I-4 \end{aligned}$ | $\begin{array}{\|l} \hline \mathrm{EI}, \mathrm{CE} \\ \mathrm{EI}, \\ \mathrm{EL}, \mathrm{CE} \\ \mathrm{EI}, \mathrm{CE} \\ \mathrm{EI}, \mathrm{CE} \\ \mathrm{EI} \end{array}$ | $\begin{aligned} & 1 / 4 \mathrm{~A} .8-0 \\ & 1 / 4 \mathrm{~A} .8-0 \mathrm{~S} \\ & 1 / 4 \mathrm{~A} .8-2 \\ & 1 / / \mathrm{A} .8-2 \mathrm{~S} \\ & 1 / 4 \mathrm{~A} .8-4 \\ & 1 / 4 \mathrm{~A} .8-4 \mathrm{~S} \end{aligned}$ | $\begin{aligned} & 2.75 \\ & 1.75 \\ & 2.75 \\ & 1.75 \\ & 2.75 \\ & 1.75 \end{aligned}$ | $\begin{aligned} & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \end{aligned}$ | $\begin{aligned} & 0.17 \\ & 0.17 \\ & 0.17 \\ & 0.17 \\ & 0.17 \\ & 0.17 \end{aligned}$ | $\begin{aligned} & 0.46 \\ & 0.34 \\ & 0.50 \\ & 0.38 \\ & 0.51 \\ & 0.39 \end{aligned}$ | $\begin{aligned} & 0.06 \\ & 0.06 \\ & 0.06 \\ & 0.06 \\ & 0.06 \\ & 0.06 \end{aligned}$ | $\begin{aligned} & 2 \\ & 2 \\ & 2 \\ & 2 \\ & 2 \\ & 2 \\ & 2 \end{aligned}$ | 23 oz . <br> 23 oz . <br> 23 oz . <br> 23 oz . <br> 23 oz . <br> 23 oz . | $\left\{\begin{array}{l} 0.15 \\ 0.15 \\ 0.15 \\ 0.15 \\ 0.15 \\ 0.15 \end{array}\right.$ | $\begin{aligned} & 1.0 \\ & 1.0 \\ & 1.0 \\ & 1.0 \\ & 1.0 \\ & 1.0 \end{aligned}$ | $\begin{aligned} & 0.3 \\ & 0.3 \\ & 0.3 \\ & 0.3 \\ & 0.3 \\ & 0.3 \end{aligned}$ | $\begin{aligned} & 0 \\ & 0 \\ & 2 \\ & 2 \\ & 2 \\ & 4 \\ & 4 \end{aligned}$ | Booster only <br> Short booster <br> Short case <br> Top stage <br> Short top atage |
| $\begin{aligned} & 1 / 2 A .8-0 \\ & 1 / 2 A .8-0 \\ & 1 / 2 A .8-2 \\ & 1 / 2 A .8-2 \\ & 1 / 2 A .8-4 \\ & 1 / 2 A .8-4 \end{aligned}$ | $\mathrm{EI}, \mathrm{CF}, \mathrm{RD}$ $\mathrm{EI}, \mathrm{CE}, \mathrm{RD}$ $\mathrm{EI}, \mathrm{EI}$ $\mathrm{EI}, \mathrm{CE}, \mathrm{RD}$ EI | $\begin{aligned} & \text { same } \\ & 1 / 2 A .8-0 S \\ & \text { same } \\ & 1 / 2 A .8-2 S \\ & \text { same } \\ & 1 / 2 A .8-4 S \end{aligned}$ | $\begin{aligned} & 2.75 \\ & 1.75 \\ & 2.75 \\ & 1.75 \\ & 2.75 \\ & 1.75 \end{aligned}$ | $\begin{aligned} & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \end{aligned}$ | $\begin{aligned} & 0.35 \\ & 0.35 \\ & 0.35 \\ & 0.35 \\ & 0.35 \\ & 0.35 \end{aligned}$ | $\begin{aligned} & 0.49 \\ & 0.37 \\ & 0.54 \\ & 0.42 \\ & 0.55 \\ & 0.43 \end{aligned}$ | $\begin{aligned} & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \end{aligned}$ | 23 oz <br> 23 oz <br> 23 oz <br> 23 oz <br> 2302 <br> 2302 | $\begin{aligned} & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \end{aligned}$ | $\begin{array}{ll} 14 & o z \\ 14 & o z \\ 14 & o z \\ 14 & o z \\ 14 & o z \\ 14 & o z \end{array}$ | $\begin{aligned} & 0.6 \\ & 0.6 \\ & 0.6 \\ & 1.6 \\ & 0.6 \\ & 0.6 \end{aligned}$ | 0 0 2 2 4 4 | Booster only <br> Short booster <br> Short case <br> Top stage <br> Short top stage |
| $\begin{aligned} & \text { A. 8-0 } \\ & \text { A. B-3 } \\ & \text { A. 8-4 } \end{aligned}$ | $\begin{array}{\|c\|} \hline \mathrm{EI}, \mathrm{CE}, \mathrm{RD} \\ \mathrm{EI}, \mathrm{CE}, \mathrm{RD} \\ \mathrm{VIIA} \\ \mathrm{EI}, \mathrm{CE}, \mathrm{RD} \end{array}$ | same <br> same A-4 same | $\begin{aligned} & 2.75 \\ & 2.75 \\ & 2.75 \end{aligned}$ | $\begin{aligned} & 0.69 \\ & 0.69 \\ & 0.69 \end{aligned}$ | $\begin{aligned} & 0.70 \\ & 0.70 \\ & 0.70 \end{aligned}$ | $\begin{aligned} & 0.56 \\ & 0.60 \\ & 0.63 \end{aligned}$ | $\begin{aligned} & 0.20 \\ & 0.20 \\ & 0.20 \end{aligned}$ | $\frac{1}{1}$ | $\begin{array}{ll} 23 & 0 z \\ 23 & o z \\ 23 & o z \end{array}$ | $\begin{aligned} & 0.15 \\ & 0.15 \\ & 0.15 \end{aligned}$ | $\begin{array}{ll} 14 & \mathrm{oz} \\ 14 \mathrm{oz} \\ 14 \mathrm{oz} \end{array}$ | $\begin{aligned} & 1.1 \\ & 1.1 \\ & 1.1 \end{aligned}$ | $\begin{aligned} & 0 \\ & 3 \\ & 4 \end{aligned}$ | Booster only <br> Top stage |
| $\begin{aligned} & \text { B. 8-0 } \\ & \text { B. 8-2 } \\ & \text { B. } 8-4 \\ & \text { B. } 8-6 \\ & \text { B3-0 } \\ & \text { B3-5 } \end{aligned}$ | $\mathrm{EI}, \mathrm{CE}, \mathrm{RD}$, MM, $\mathrm{EI}, \mathrm{CE}$ $\mathrm{EI}, \mathrm{CE}, \mathrm{RD}$, $\mathrm{MM}, \mathrm{CE}, \mathrm{RD}$ $\mathrm{EI}, \mathrm{CE}, \mathrm{RD}$ $\mathrm{EI}, \mathrm{CE}, \mathrm{RD}$ | same <br> same same B-6 same same same | $\begin{aligned} & 2.75 \\ & 2.75 \\ & 2.75 \\ & 2.75 \\ & 2.75 \\ & 2.75 \end{aligned}$ | $\begin{aligned} & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \\ & 0.69 \end{aligned}$ | $\begin{aligned} & 1.15 \\ & 1.15 \\ & 1.15 \\ & 1.15 \\ & 1.15 \\ & 1.15 \end{aligned}$ | $\begin{aligned} & 0.63 \\ & 0.68 \\ & 0.71 \\ & 0.73 \\ & 0.61 \\ & 0.69 \end{aligned}$ | $\begin{aligned} & 0.30 \\ & 0.30 \\ & 0.30 \\ & 0.30 \\ & 0.30 \\ & 0.30 \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 2 \\ & 2 \end{aligned}$ | 23 oz 23 oz 23 oz <br> 23 oz 9 lb. | $\begin{aligned} & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.15 \\ & 0.18 \\ & 0.18 \\ & \hline \end{aligned}$ | 14 oz <br> 14 oz 14 oz <br> 14 oz 3.4 <br> 3.4 | $\begin{array}{\|l} 1.5 \\ 1.5 \\ 1.5 \\ 1.5 \\ 0.35 \\ 0.35 \end{array}$ | $\begin{aligned} & 0 \\ & 2 \\ & 4 \\ & 6 \\ & 0 \\ & 5 \end{aligned}$ | Booster only <br> Heavy models <br> Top stage Booster only |
| $\begin{aligned} & \text { C. 8-0 } \\ & \text { D } 2-0 \\ & \text { D2 }-8 \\ & \text { D2-13 } \\ & \text { D3-0 } \end{aligned}$ | $\begin{aligned} & \mathrm{EI}, \mathrm{CE}, \mathrm{RD} \\ & \mathrm{PD} \\ & \mathrm{PD} \\ & \mathrm{PD} \\ & \mathrm{PD} \end{aligned}$ | same | $\begin{aligned} & 2.75 \\ & 4.50 \\ & 4.50 \\ & 4.50 \\ & 3.00 \end{aligned}$ | $\begin{aligned} & 0.69 \\ & 1.00 \\ & 1.00 \\ & 1.00 \\ & 1.125 \end{aligned}$ | $\begin{aligned} & 1.50 \\ & 3.97 \\ & 3.97 \\ & 3.97 \\ & 2.19 \end{aligned}$ | $\begin{aligned} & 0.71 \\ & 2.50 \\ & 2.50 \\ & 2.50 \\ & 2.20 \end{aligned}$ | $\begin{aligned} & 0.35 \\ & 1.10 \\ & 1.10 \\ & 1.10 \\ & 0.70 \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \end{aligned}$ | $\begin{aligned} & 35 \mathrm{oz} \\ & 4.25 \\ & 4.25 \\ & 4.25 \\ & 5.75 \end{aligned}$ | $\begin{aligned} & 0.20 \\ & 0.25 \\ & 0.25 \\ & 0.25 \\ & 0.45 \end{aligned}$ | $\begin{aligned} & 14 \mathrm{oz} \\ & 2.0 \\ & 2.0 \\ & 2.0 \\ & 3.0 \end{aligned}$ | $\begin{aligned} & 2.0 \\ & 2.0 \\ & 2.0 \\ & 2.0 \\ & 1.0 \end{aligned}$ | $\begin{array}{r} 0 \\ 0 \\ 8 \\ 13 \\ 0 \end{array}$ | Booster only <br> Booster only <br> Top stage <br> Booster only |
| $\begin{aligned} & E 2-0 \\ & E 2-12 \\ & E 2-17 \\ & E 3-0 \\ & E 3-10 \end{aligned}$ | $\begin{aligned} & P D \\ & P D \\ & P D \\ & P D \\ & P D \\ & P D \end{aligned}$ | BE2 . 5-3-0 <br> BE2. 5-3-12 <br> BE2.5-3-17 <br> BE3.5-2-0 <br> BE3.5-2-10 | $\begin{aligned} & 5.625 \\ & 5.625 \\ & 5.625 \\ & 4.00 \\ & 4.00 \end{aligned}$ | $\begin{aligned} & 1.00 \\ & 1.00 \\ & 1.00 \\ & 1.125 \\ & 1.125 \end{aligned}$ | $\begin{aligned} & 7.75 \\ & 7.75 \\ & 7.75 \\ & 4.95 \\ & 4.95 \end{aligned}$ | $\begin{aligned} & 3.30 \\ & 3.30 \\ & 3.30 \\ & 2.80 \\ & 2.90 \end{aligned}$ | $\begin{aligned} & 1.80 \\ & 1.80 \\ & 1.80 \\ & 1.00 \\ & 1.00 \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \end{aligned}$ | $\begin{aligned} & 4.25 \\ & 4.25 \\ & 4.25 \\ & 5.75 \\ & 5.75 \end{aligned}$ | $\begin{aligned} & 0.25 \\ & 0.25 \\ & 0.25 \\ & 0.45 \\ & 0.45 \end{aligned}$ | $\begin{aligned} & 2.0 \\ & 2.0 \\ & 2.0 \\ & 3.0 \\ & 3.0 \end{aligned}$ | $\begin{aligned} & 3.0 \\ & 3.0 \\ & 3.0 \\ & 2.0 \\ & 2.0 \end{aligned}$ | $\begin{gathered} 0 \\ 12 \\ 17 \\ 0 \\ 10 \end{gathered}$ | Booster only <br> Top staje Booster only |
| $\begin{aligned} & \text { F2-0 } \\ & \text { P2-15 } \\ & \text { F2-20 } \\ & \text { F3-0 } \\ & \text { F3-14 } \\ & \text { F3-18 } \\ & \text { P11-0 } \\ & \text { F11-3 } \\ & \text { F15-0 } \\ & \text { F15-4 } \\ & \text { P25-0 } \\ & \text { P25-6 } \end{aligned}$ | PD <br> PD <br> PD <br> PD <br> PD <br> PD <br> CC <br> CC, CE <br> CC <br> CC, CE <br> CC <br> CC | $\begin{aligned} & \mathrm{BE}-2 \cdot 5-4-0 \\ & \mathrm{BE} 2 \cdot 5-4-15 \\ & \mathrm{BE2} .5-4-20 \\ & \mathrm{BE} 3.5-3-0 \\ & \mathrm{BE} 3.5-3-14 \\ & \mathrm{BE} 3.5-4-18 \\ & 20-\text { pound } \\ & 20-\text { Pound } \\ & 30-\text { pound } \\ & 30-\text { pound } \\ & 40-\text { pound } \\ & 40-\text { pound } \end{aligned}$ | $\begin{aligned} & 7.125 \\ & 7.125 \\ & 7.125 \\ & 5.00 \\ & 5.00 \\ & 6.00 \\ & 8.00 \\ & 8.00 \\ & 8.00 \\ & 8.00 \\ & 8.00 \\ & 8.00 \end{aligned}$ | $\begin{aligned} & 1.00 \\ & 1.00 \\ & 1.00 \\ & 1.125 \\ & 1.125 \\ & 1.125 \\ & 1.062 \\ & 1.062 \\ & 1.062 \\ & 1.062 \\ & 1.062 \\ & 1.062 \end{aligned}$ | $\begin{aligned} & 10.20 \\ & 10.20 \\ & 10.20 \\ & 8.10 \\ & 8.10 \\ & 11.95 \\ & 11.0 \\ & 11.0 \\ & 14.1 \\ & 14.1 \\ & 15.5 \\ & 15.5 \end{aligned}$ | 4.20 4.20 4.20 3.90 3.90 4.40 5.00 5.00 5.00 5.00 5.00 5.00 | $\begin{aligned} & 2.30 \\ & 2.30 \\ & 2.30 \\ & 1.90 \\ & 1.90 \\ & 2.20 \\ & 3.00 \\ & 3.00 \\ & 3.00 \\ & 3.00 \\ & 3.00 \\ & 3.00 \end{aligned}$ | $\begin{aligned} & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 1 \\ & 3 \\ & 3 \\ & 3 \\ & 3 \\ & 3 \\ & 3 \end{aligned}$ | $\begin{aligned} & 4.25 \\ & 4.25 \\ & 4.25 \\ & 5.75 \\ & 5.75 \\ & 5.75 \\ & 20 \\ & 20 \\ & 30 \\ & 30 \\ & 40 \\ & 40 \end{aligned}$ | $\begin{aligned} & 0.25 \\ & 0.25 \\ & 0.25 \\ & 0.45 \\ & 0.45 \\ & 0.45 \\ & 0.80 \\ & 0.80 \\ & 0.45 \\ & 0.45 \\ & 0.35 \\ & 0.35 \end{aligned}$ | $\begin{aligned} & 2.0 \\ & 2.0 \\ & 2.0 \\ & 3.0 \\ & 3.0 \\ & 3.0 \\ & 11 \\ & 11 \\ & 15 \\ & 15 \\ & 25 \\ & 25 \\ & \hline \end{aligned}$ | 4.0 4.0 4.0 3.0 3.0 4.0 1.0 1.0 0.7 0.7 0.45 0.45 | $\begin{array}{r} 0 \\ 15 \\ 20 \\ 0 \\ 14 \\ 18 \\ 0 \\ 3 \\ 0 \\ 4 \\ 0 \\ 6 \end{array}$ | Booster only <br> Top stage <br> Booster only <br> Booster only <br> Payload engine <br> Booster only <br> Payload engine <br> Booster only <br> Payload engine |

O. D. $=$ Outside Dia $\quad \mathrm{I}_{\mathrm{t}}=$ Total Impulse W -Loaded Eng. Wt $\quad \mathrm{W}_{\mathrm{p}}=$ Propellent Wt. $F_{\text {max }}=$ Max Thrust $\quad t_{b}=$ Thrust Duration av =Aver. Thrus
$\mathrm{EI}=\mathrm{Estes}$ Ind. Inc. max $=$ Time after ig.
nition of Max. Thrust


## MODEL BUILDER AND AERONAUTICAL ENGINEER

J. Gregory Krol

Bellflower, Calif.
Thanks for your letter of 1 August, 1964. I would like to expand on some of the points I tried to make originally, and to comment on some of your remarks.

First, let me put in a plea of not guilty for "the aero engineers (who) are also in the dark." It is, I suggest, only fair to realize that there are many rather distinct areas of interest in Aeronautical Engineering. In any Airplane Works you can find Aero Engineers studying structures, flutter and vibration, weight, propulsion, aerodynamics, performance, cost effectiveness, hydraulic of electrical or hot gas or pneumatic actuation, aerodynamics loads, landing loads and shock, instrumentation, a myriad of the aspects of manufacturing and production, logistics and spares, ground support equipment, maintenance procedures, detail design, environmental and other sorts of testing, and an almost endless number of other tasks. Yet, how many, of just this sample I have listed, have any direct application to models? Hmnn, you suggest, how about aerodynamic performance? That ought to apply.

Very well, Frank, if you want to know how much increase in range you will get by running boron fuel instead of kerosene in your model turbojet, if you want to know how high to launch your model satellite in order to place it in a synchronous orbit, if you want to know how the turning radius of your model will affect ground radar and digital computer requirements for the average high altitude interception mission, if you want to know how much more fuel your model will burn at Mach .95 as compared to Mach .90, if you want answers to any of thousands of questions like these, I am sure there is somewhere an AE who can help you.

And I have not started to talk about the AE's who work on things little related to airplane flight, like Internal Aerothermo Dynamics, Magneto Plasma Dynamics, Hydrofoils, GEMS, Submarines, Reentry Vehicles, Rocket Combustion Chambers and Nozzles, Helicopters, or for that matter Window Fans. All of these things look like aeronautical engineering, I am sure you will agree, but none of them have any reasonably close connection to models.

It would be unreasonable to suppose that a guy who was expert in designing 8 ton forged aluminum wing spar has some magical ability to transfer his experience to the design of a $8 / 10$ ounce balsa spar. On the contrary, I would argue that if he does show some proficiency in the latter case, it is highly meritorious and a remarkable demonstration of the validity of his design principles. The extent to which the interests and practice of Aeronautical Engineers differ from those of Modelers is shown in a convincing manner by scanning through the "Aerodynamics" section of Eshbach (Ovid W. Eshbach HANDBOOK OF ENGINEERING FUNDAMENTALS, John Wiley \& Sons, Inc., 1952 and later editions. A reference book without which you should not be).

But having shown you, I hope, that most of the work done by Aeronautical Engineers is simply not applicable to models, let me try to identify some portions which ARE. These applicable factors can probably be lumped into three categories:

FIRST: Aerodynamics. By which I mean properties of wing sections, drag of fuselage, three dimensional wing theory, etc. As you well know, modelers seem to have a helpless fascination with "airflow" and "streamlining" and the like. Considering the Reynolds Numbers Range of models, the practical, constructional difficulties in building an accurate airfoil, or what not, to model scale, and the very real problems in experimental determination of the effect of a given wing section, etc., it seems to me that the importance of this area is grossly exaggerated. To illustrate, I have heard modelers argue about the relative "stability" of various airfoils, then casually trim their planes by shifting the Center of Gravity - without ever suspecting the drastic effect of stability that is caused by moving the C.G.! I would suggest that the average contest modeler is already rather over-concerned with aerodynamics, and additional emphasis in this area would be superfluous.

The SECOND contribution from Aeronautical Engineering might be called General Principles. Even when the various esoteric studies of AE's have no direct application to models, they frequently reveal certain useful principles, or grounds rules or, if you like, rules of thumb. For in'stance, the propeller types can tell you that significant increases in Thrust Power (as opposed to shaft power developed by the engine, but practically dissipated in losses) can be obtained with larger diameter propellers that have their pitch and blade width suitably reduced to allow the engine to reach its peaking speed. The structure boys can show how a constant section beam, as are almost all model wings, can be replaced by a constant strength beam - yielding both greater strength and lighter weight simultaneously. Ideas like these are, I think, entirely worth while. While they make no pretense of telling the modeler where his goal is, they can indicate the direction in which he should look for it, and thereby eliminating a lot of misplaced effort.

The THIRD contribution area is the most important, I believe, and nothing better illustrates its importance than the fact that almost everything you have written in your books is concerned with it. At the same time it provides the subject matter for the most heated disagreements, and for the most disheartening disappointments for the modeler, whether beginner, average or expert. It is known as Performance, Stability and Control, as Aircraft Dynamics, or as Flight Mechanics. The thing that is completely surprising in light of the importance of this subject to modelers, is that a very large part of it, what I think the most important part, can be applied directly to models. That so little of Aircraft Dynamics has been applied to models is probably due to two things.

[^1]The "Second' 'thing is really pretty simple, and it is why I went into such detail about the wide variety of things that Aeronautical Engineers work on. The Aircraft Dynamicists are but one tiny fraction of all Aero Engineers. You probably know more about aircraft dynamics than the "average" AE. Even so, it is the CONCEPTUAL FRAMEWORK that can be provided by the Aircraft Dynamics which I see as of primary interest. Most problems have an appearance of forbidding complexity if one does not have a way of thinking about them, but reduced to routine irritations when one acquires such a conceptual framework. A good example is your own discovery of Pitching Moment calculations. Can you recall back to the days before you knew about these, and believe some of that sense of mystery, magic and frustration in Longitudinal Trim and Stability, C.G. Position, and Incidence Angles? Now that you know how to attack the problem, you find that it mostly solves itself.

Now let me make a few other comments. You said that if you had been smart, you would have "built a lot of models and competed like hell" to put them across. Unfortunately, it is only too true that many modelers tend to copy. What has won contests must be good. What has not been used by contest winners cannot be good. But fashions change, don't they? This would indicate that what was "right" yesterday is "wrong" today, an attitude to which I am sure you do not subscribe. The problem seems to be that modelers have so little understanding of what their planes are doing that they will try, at least for a while, almost literally anything. This is why I have stressed the importance of sound Conceptual Framework of understanding model flight.

An example of this sort of thing is in your own letter. You speak of a "Power to Weight Ratio" of "more than One if that is possible." I must disagree. It is not a question of whether or not it is possible. It is a question of whether or not that is MEANINGFUL. In a rather precise sense, Frank, it is MEANINGLESS to talk about Power to Weight Ratios of less or greater than One. While the phrase Power-to-Weight Ratio seems temptingly similar to the phrase Thrust-to-Weight Ratio, the conceptual difference between them is so vast as to prohibit any non-trivial interchangeability of the two. Again I come back to my theme: The detailed applications are often far less important than a fundamental understanding of the concept.

Thrust-to-Weight Ratio is dimensionless, while Power-to-Weight Ratio is not. This means that the numerical value of $\mathrm{P} / \mathrm{W}$ can be arbitrarily changed by changing the units of measurement. This is not to say there is something "wrong" with $\mathrm{P} / \mathrm{W}$ as a design parameter. What it means is that the designer or flyer who does not appreciate the basic form of the relations he is working with is pretty helpless; worse than that, he is likely to be misled into a series of blind alleys. How well understood are such basic ideas as the difference between Angle of Attack and Angle of Incidence? Downthrust is the angle between the propeller shaft and - what?

Sometimes I wonder about the "boys who are trying very hard" but who are deliberately limiting themselves to the dull tools and second-rate methods. I have met model builders who would build - and wreck molels at a tremendous rate, and with an equally tremendous cost in terms of time, money and effort, but who would not dream of reading a book or article that explains the solution to their problem. Cut-and-try is no virtue when the problem could be solved more easily by analyzing it; conversely, trial-and-error is no vice when the only alternative is empty speculation.
. . . . . . . books or references $-\ldots$ AIRCRAFT PERFORMANCE, STABILITY and CONTROL by Perkins and Hage. (Wiley \& Sons). A book devoted almost exclusively to Aircraft Dynamics, and a very good one too, is DYNAMICS OF FLIGHT by Etkin. (Wiley \& Son). An excellent buy is DYNAMICS OF THE AIRFRAME by Northrop Aircraft. $\$ 4.25$ Hawthorne, Cal.

The Northrop Volume (it is one of a series) came out in Sept. 1952 .To show the sort of things in it, and vis-a-vis Circular Airflow:

The Stability Derivative Cmq is the change in Pitching Moment Coefficient with varying pitch velocity and is commonly referred to as the Pitch Dampening Derivative. As the airframe pitches about its Center of Gravity path, the Angle of Attack of the horizontal tail changes, and a lift force is developed on the horizontal tail producing a Negative Pitching Moment on the airframe and hence a contribution to the Derivative Cmq.

There is also a contribution to Cmq because of various "dead weight" effects. Since the airframe is moving in a curved flight path due to its pitching, a Centrifugal Force is developed on all the components of the airframe. The force . . . can cause the horizontal tail angle of attack to change as a result of fuselage bending

In low speed flights, Cmq comes mostly from the effect of the curved flight path on the horizontal tail and its sign is negative. .In high speed flight the sign of Cmq can be positive or negative, depending on the nature of the aeroelastic effects.

> The Derivative Cmq is very important in Longitudinal Dynamics because it contributes a major portion of the damping of the short period mode for conventional aircraft. As pointed out, this damping comes mostly from the horizontal tail. For tail-less aircraft, the magnitude of Cmq is consequently small. This is the main reason for the usually poor dampening of this type of configuration. Cmq is also involved to certain extent in the damping of the Phugoid Mode. In almost all cases, high negative values of Cmq are desirable.

That is part of the discussion on Cmq and, of course, represents one facet of Circular Airflow. There are thirty (30) other derivatives discussed in a similar manner, and all this is just one section of the volume. There is a lot of information here!

## DESIGN COMMENTS

Don Lindley Crown Point, Ind.
H. L. GLIDER: This model is specifically designed for the older group who have to work up to the three big launches per contest. I found, when I tried to get back into H. L. Glider after too many pounds and years, that my arm would only take about a half dozen full force launches before it became unglued. Since a conventional Left Turn Glide-Right Bank launch glider can only be adjusted at full bore, I ended up with a sore arm and lousy adjustment. Rather than go through an intensive phys-ed program I went to the drawing board and tried to work out an adjustment which would produce the same recovery no matter how hard it was thrown.

The first thing I had to do was ditch the Right Bank, since the rollout of this system depends entirely on the time from launch to rollout. While I was at it I figured "Why not throw overhead?" This is the most efficient throwing configuration. (Ever see a major league pitcher throw a fast ball side-arm?)

Suddenly it occurred to me that I had been using the adjustment I wanted on F.F. gas for years. All I had to do was tilt the stab for glide turn and use rudder and elevator for climb pattern. While I was at it, I tilted the stab on one side only to give some effective anhedral to keep the nose up in a flat, yawed turn and reduce the dihedral of the wing since I no longer had to worry about recovery from roll.

The whole thing worked out beautifully. The glider can be thrown hard or soft, straight up or straight out and it never fails to give a smooth transition into the gliding turn. Incidentally, if the C.G. is placed too far aft, the model glides in square circles. As the nose drops from a stall the model straightens out until it approaches the next stall and speed drops. At that point the turn takes over and the model makes about $90^{\circ}$ before the nose drops, etc. Pretty weird.

JETEX: This is strictly for kicks airplane. The original was built in '46 and changes since then have only been in thrust line, dihedral, etc. Glide turn is adjusted via stab tilt and climb with rudder. Pattern is Right-Right and flights are too long for an old man. The nose is cut back so that the tail sticks up in the air when the model lands. This is the only way you can find the thing in tall grass.

This is the thirteenth model in this series. I now have eleven charges left from the prior twelve units and I have never bought an extra box of charges. The six which come with the engine have always been adequate to lose the model. The first one (in '46) was returned once from two hundred miles away and promptly lost again; permanently.

DELTA: This model is the third in a series of offset engine control line trainers designed for a kid with bad coordination. (My fiveyear old, now six.) He could not cope with the speed of the conventional trainers, so I took the only approach I could to keep the lines tight while reducing the speed. The first two had standard symmetrical foils and had to be built in a jig. The diamond foil is strictly to simplify building.

The model is built by making up the bellcrank, wheel and leading edge sub-assembly on the plywood square and attaching the engine mount and vertical stiffeners. The trailing edge is pinned down on the board and the center and tip ribs are put in place. Then the sub-assembly is glued on up side down and the rest of the ribs are put in place. The bottom L.E. sheeting is glued on and the wing is lifted. Top L.E. sheeting is put on, and fins, flippers and fairings are installed. The engine mount fairings are put in place and the inside tip is weighted to get the C.G. in the right place. Lead-outs, fins, etc., finish the job.

All three models have used the Cox Babe Bee and were flown on 50 ft . 012 lines. The models go about 30 mph which gives the kid about eighteen seconds per lap. Take-off is slow (about $1 / 4 \mathrm{lap}$ ) and landing is slow and easy (just hold neutral). This model has been eminently successful.

CLASS "A" F.F.: In 1954 Harry Shoaf of the NACA designed a series of foils for model use in his low R.N. wind tunnel. The most outstanding of these was the 4758 D.F. I used this foil in a Nordic A/2 in 1955 and have used it in $1 / 2$ A F.F. since then. In 1961 I built a A/1 Nordic using the same section at $70 \%$ of the original thickness. The model had a fantastic hanging glide. So I subsequently built an A/2 using the same foil. This glider also showed lower sink rate than the original A/2. In 1962 I faced building an "A" F.F. for the Nats and decided to try Shoaf's foil in a little larger ship.

With the removal of the loading rules the answer seemed to be a large, light airplane with good transition from climb to glide. I built two "A"s; one with flat bottom foil and the other identical in every respect except for the 4758 DF foil. The models were trimmed from April to July at which point it was obvious that the 4758 DF job was outperforming the other from every angle. I therefore concentrated on it and flew it at the Nats.

I would like to say that the Foil won every event entered, but the facts are these:

1. The " A " job dee-teed from its second max into a barn roof and slid off on a wing tip clobbering the whole panel.
2. The "A/2" D.T. failed on the first morning test hop and was lost..
3. The " $\mathrm{A} / 1$ " found every hole in the air and after three flights of under a minute I went home and slashed my wrists. Oh, for the life of the happy contestant!
The foil is not easy to trim for power flight. It is at its best on gliders. However, on a large light job it is worth the effort.

I am a friend of John Malkin and he shares your letters with me. I hope that our efforts in providing drawings of selected New Zealand models will assist in the preparation of yet another Year Book. We have genuinely tried to select the outstanding competition models in N.Z. today and this is difficult when the core of the top contest men is small and many overseas designs are flown.

In reviewing my own clutch of competition models I was surprised to find only three out of eight are my own design, when at one time it was a matter of pride that all my models were O.D. I think "pride" is the operative word here. Now I take my free flight competition seriously and, if I recognize the merits of another's design, I will build it.

I certainly appreciate now, if I did not before, the colossal amount of work you have done in the preparation of these books. I hope the tracings are of acceptable standard. I have left the wood-grain shading for you to do or not, as you see fit. I think your shading is much of the character of the Y.B. and was afraid I could not reproduce it faithfully.

I have been only too pleased to make a small contribution to the book and would ask only if I may have an autographed copy !

## Gordon A. Hilliam

Canada
You will note my amendments to the plans as published in the "Airfoil". I will be flying similar models in the World Champs with the following small mods:

The nose now has a spinner and the wings sport turbulators. These are $1 / 32$ sq. spruce strips cemented $3 / 16$ back of the nose radius. The effect has been to de-sensitize the stall; allowing a close trim without a stall developing in gusty conditions. They do not increase performance other than improve the consistency. Although, when used on A. Wisher's glider "Wishbone", the times jumped from about 90 secs. without turbulation to 150 secs. with turbs. It all seems very dependent on airfoil characteristics, and the generalization I can make on this is that airfoils with upper camber well forward are sometimes helped in performance by the addition of turbulators.

When using silk or nylon covering - to fill the pores of the material, usea s a first coat Knox's unflavored gelatine. Heat one cup of water to a boil, put in a bowl, mix in the contents of one envelope of Knox's unflavored gelatine. When dissolved, brush on covering. It can also be used as an adhesive. One coat is enough. Clear or colored nitrate or butarate dope goes on just fine. It saves at least three coats of dope. - WALTER KULZER, Ft. Worth, Tex.


F.A.I. Power Results


Power team results



## Wakefield Itenulis



## Vakefield Tenm Tesults

F.A.I. Power Itesults


## 1963

A/2 Glider Results
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Team Results $\mathbf{A} / 2$ Glider


WAKEFIELD RESULTS

F.A.I. POWER RESULTS


TEAM RESULTS: FA.I. POWER



MATHEMATICAL
RECONSTRUCTION OF TALTOS II FLIGHT

## 110 FT. HELIX

DRAWN TO scale

On the opposite page is shown the power flight pattern of TALTOS II as it appeared in the CIRCULAR AIRFLOW \& MODEL AIRCRAFT. This is very likely the first such diagram ever constructed for a model aircraft.

The most unexpected discovery made while working on this flight pattern was the fact that the wing had to fly at $-3.8^{\circ}$ angle of attack during the power flight. I knew that models flew at lower angles during power, but did not expect them to be so low. Since we trim for about $6^{\circ}$ for minimum sink during glide, a shift to $-3.8^{\circ}$ means a change of over $9^{\circ}$ ! Just think, few miliseconds after you release the high powered FAI, it automatically changes its $6^{\circ}$ glide trim to $-3.8^{\circ}$ power trim.

The shift, of course, has to be made or the model will loop or shed its wings in front of your face. After all, glide speed of a FAI is around 16 mph , and with wing at $6^{\circ}$, the lift produced is about 24 ozs . Now increase speed to 38 mph . At $6^{\circ}$ angle of attack the resulting lift would be 144 ozs . What are you going to do with 144 ozs. when the model weighs only 27 ozs? And the prop may also have a thrust exceeding 27 ozs? Obviously, you do not need the wing at all for the climb. In case of TALTOS II, during climb the wing only needs to generate 13 ozs. of lift with which to provide balance to the thrust force and contribute 7 ozs. of vertical lift during power flight.

In connection with $-3.8^{\circ}$ angle of attack, we should not forget that at such angles the Center of Pressure may be at the Trailing Edge or behind it. So, here we have a situation in which the wing's C.P. is in Front of the C.G. during glide, and BEHIND the C.G. during power flight. Just think of what goes on or has to happen to preserve balance under such conditions when the angle of attack changes $9^{\circ}$, from plus $6^{\circ}$ to $-3.8^{\circ}$.

The power flight analysis of models, ranging from high powered FAIs to Flying Scales, is still on the hazy side. At the moment, power adjustments, if the model lasts long enough, are a process of itsy-bitsy moves to increase or decrease a particular flight pattern. Not a very scientific process, but it has to do until something better comes along.

THANKS TO: Urlan Wannop, Jim Baguley and Brian Faulkner, England; Hugo Benedini, Argentine; Frank Anderson, Canada; Sandro Alinari and Loris Kanneworff, Italy; Radoslav Cizek, Czechoslovakia; Karlheinz Rieke, Gunter Maibaum and Manfred Reichbach, Germany; A. Aarts, Holland; Jim Malkin and Brian Roots, New Zealand; Arnold Degen, Switzerland; Peter Wanngard, Sweden; Dave Linstrum, Dale Willoughby, Bud Tenny, Charles Sotich, fellow SCATs, and to all who helped to shape and form this Year Book.

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CABIN \& ROW

Dear Friends and Readers:

This book was begun in January and finished in September; about eight months of full-time work. It would have taken longer, had not many of you helped with articles and ready-to-print plans. ---The reason for this long time was that I had to reestablish the Year Book circuit and search through a four-year accumulation of magazines and correspondence to bring the book to date.

While going through the magazines, I could not help but note the change from the early days (1926-1940) to the present. A model builder's life used to be very simple. All models were rubber powered and flown indoor or outdoors. We were like a big happy family: We all spoke the same language, no matter where in the world we happened to find ourselves. But now! -- Our hobby has splintered into so many clans that we act almost like strangers to one another.

It is hard to predict what the future will bring in this clannish atmosphere, but the Year Book will continue its basic function of recording all activities dealing with flying models, and presenting the over-all picture of model aerodynamics, etc. It does not matter if you are the only one flying a rotorwing helicopter, the Year Book has a place for it.

Talking about the future, it looks very exciting for $\mathrm{R} / \mathrm{C}$. Not in the established pattern-flying R/C, but in the use of R/C for flight experiments. With receivers light enough to be used as ballast in practically every flying model, just imagine what could be accomplished in providing us with facts and figures that are now only being "guestimated"! How many pages should I reserve for your R/C flight research?

With the Year Book circuit reestablished and humming, it is hoped that the book will be published annually. Will appreciate whatever you can do to bring this hope to realization.





[^0]:    1955-56 YEAR BOOK 192 Pages 1957-58 YEAR BOOK 224 Pages

    135 Plans --- $\$ 2.00$ 164 Plans $---\$ 2.00$ 1959-61 YEAR BOOK 288 Pages 250 Plans-- $\$ 3.00$

    1953 YEAR BOOK- $\$ 1.00$
    128 Pages 116 Plans
    All Books Postpaid

[^1]:    "First" is the conceptual nature of the subject. It is concerned with understanding the way in which vehicles or missiles behave, and it is difficult or meaningless to try to fragment it into a lot of isolated bits and pieces.

